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COMPUTATION OF POWER SPECTRAL
DENSITIES AND CORRELATIONS
USING DIGITAL FFT TECHNIQUES

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1. INTRODUCTION

Spectral measurements are frequently required in fluid mechanics applications. Traditionally they have been made using analog techniques. With the development of the Fast Fourier Transform algorithms in the mid 1960's, digital techniques have evolved which enable power spectral densities and correlation functions to be calculated with costs much less than were previously possible. This report is intended to describe the Fast Fourier Transform algorithms available at Colorado State University, outline some of the difficulties encountered in using these algorithms, and provide a brief description of actual computer programs being used for spectral analysis on the CDC 6400 computer.

2. EXISTING FFT ROUTINES AT CSU

There are presently a number of computer programs used at CSU which use available FFT routines. Two FFT programs are being used extensively by the Fluid Mechanics and Wind Engineering group. These are FOR2D and FOURT, both a part of the IBM Contributed Program Library. FOURT (IBM Contributed Program No. 360D-13.4001) is presently on the system Fortran library (FTNLIB). FOR2D (IBM Contributed Program No. 360D-13.4006) is usually stored on a permanent file. For CSU users, a deck or access to this permanent file may be obtained by contacting Robert Akins or Dr. J. Peterka. The major difference between these two programs is that FOURT is written to use data located in the core of the computer and FOR2D is written to use data located on an external storage device. More detailed comments on these two specific subroutines appear in later sections.

3. SINGLE CHANNEL FORWARD/INVERSE TRANSFORM

Two separate uses of the FFT will be described; (1) calculation of a power spectral density from a time series and (2) transformation of a power spectral density to obtain an autocorrelation function. An explanation of the details of these types of calculations can be found in Bendat and Piersol (1). It will be assumed in the following discussions that the reader is familiar with this reference or an equivalent text.

The single-channel forward/inverse transform is perhaps the most straightforward application of the FFT, and is a good starting point for someone beginning to work with the FFT. A useful exercise is to select a known fourier transform pair and to perform the same transform using the FFT. An example utilizing this type approach will be discussed in order to illustrate usage of subroutine FOURT. Appendix A1 contains a program listing of subroutine FOURT. A short section of comments appears at the beginning of the listing and explains the calling parameters and some basic aspects of usage. Use of the program can be understood without a detailed understanding of the details of the program itself.

The example transform pair to be used consists of $R(t) = e^{-t}$, $t \geq 0$ and its inverse fourier transform $G(\omega) = \frac{4}{1+\omega^2}$, $\omega \geq 0$. Such an R function is often used to represent the autocorrelation function of a fluctuating velocity signal and is not only an easy function to deal with, but also is of some physical significance. A sample program (Program CHECK) which was written to take a forward and inverse fourier transform is listed in Appendix B1. The following discussion

will be based upon output from that program. References to the program will be by line number of the listing in the appendix.

The program was written to calculate a selected number of values of the function $R(t)$ at a time step specified by an input parameter. This array of values of $R(t)$, called D in the program, is reflected prior to performing the forward transform. This reflection is an important operation which is not adequately discussed in most texts. It is needed to satisfy continuous, even-function characteristics of the transform. In using a digital transform technique, one assumes that the data record is of infinite length. In order to create a record which resembles an infinite record, the function to be transformed is reflected about its endpoint, creating a symmetric, even, continuous function. A schematic of this reflection and the resulting periodic function is shown in Figure 1. Note that the function is one ΔT increment short of returning to the zero-time value of one at the time position $2N \Delta T$. This occurs because the reflection point is really at the $N(\Delta T + 1)$ point rather than precisely on the $N\Delta T$ point as might be expected. The effect of not reflecting R prior to the transform is shown in Figure 2. In other words, the reflection should be done about a zero lag time, such that $R(\tau) = R(-\tau)$ so that the reflected correlation function is even. If there are $2N$ total points, N prior to reflection, then $R(N+I) = R(N+2-I)$ for $2 \leq I \leq N$. This scheme of reflection will result in the point $R(N+1)$ not being defined. Since a correlation is normally small at the maximum lag time, it is easiest to let $R(N+1)$ equal $R(N)$. The reflection in program check is performed in lines 35-40.

After the data has been reflected and the D(2,I)'s set to zero, subroutine FOURT is called in line 43. It is necessary to create D as a two-dimensional array because the input to FOURT is complex. In many applications of these techniques only real signals are dealt with and the complex arithmetic capabilities of the program are not used. In these cases the fifth calling parameter of FOURT is set equal to zero indicating a real input only. It is important to understand the difference between NUMBER and NUMBE2. NUMBER as used in the program is the number of points in the unreflected R function. NUMBE2 is twice NUMBER or the length of the reflected R function.

After FOURT has been called, the output must be multiplied by a scaling factor in order to obtain the correct G. This factor for FOURT is $2 * \text{DELTAT}$ where DELTAT is the timestep of R. This multiplication is carried out in line 52 of Program Check. The G function returned from FOURT has data uniformly spaced in frequency with the data points at $f = n / (\text{NUMBER} * \text{DELTAT})$, $n = 0, \text{NUMBER}-1$.

Prior to performing the inverse transform, G is also reflected. In addition to reflecting G, the imaginary part of the D array is set to zero. Normally small values will appear in this position of the array during a transform and the inverse transform will be more accurate if the imaginary (D(2,I)) part of the D array is forced to zero. These operations are carried out in lines 57 to 65.

An inverse transform is performed to obtain the original R(t). Again the output of FOURT must be multiplied by a constant. For the inverse transform, this factor is $1/(4 * \text{NUMBER} * \text{DELTAT})$. The product of the factors for the forward and inverse transforms is $1/(2 * \text{NUMBER})$

or $1/\text{NUMBER2}$. This agrees with the factor given in the write-up of FOURT in Appendix A1.

Several examples using the test functions R and G will now be discussed. A number of different experiments were conducted to determine the effect of the total time and the time increment on the accuracy of the results. In the tables and plots that follow, R^* will denote the recovered R function after a forward and an inverse transform.

Figure 3 is a comparison of G for various values of NUMBER , the total number of points, and DELTAT , the time step between points. These variables were selected to result in all of the R 's being defined for the same total time. This plot is only for the higher frequencies; below $\omega = 3$, all of the cases tested agree. The N 's on the plot are for the unreflected data. It can be seen that as NUMBER increases and DELTAT decreases the region over which the transform is accurate increases. For NUMBER equal to 2048, the results are very close to the actual function G for the entire range plotted. At higher frequencies, even the case for NUMBER equal to 2048 will deviate from the actual values.

A comparison of R^* for the same cases is shown in Figure 4. R^* is the initial function R after having been subjected to both a forward and inverse transform. In this case virtually all values of NUMBER yield an acceptable value for R^* .

The central processor (C_p) times required for the various values of NUMBER2 are shown in Figure 5. It can be seen that there is an almost linear increase in C_p time with increasing NUMBER2 . These times are for the actual transform only; any multiplication or other

manipulations with the data would increase them. These test cases were run under the Scope 3.3.14 on the CSU CDC 6400 computer.

In summary, the FFT can be used rapidly and economically to perform a digital fourier transform of known data. Care must be taken to insure the data are reflected properly prior to the transform and that the appropriate factors are used after the transform. A user with no experience with FFT is strongly urged to experiment with this type of application prior to attempting to obtain a spectrum directly from digital data.

4. CALCULATION OF A POWER SPECTRAL DENSITY FROM A TIME SERIES

Another valuable application of the FFT is the calculation of a power spectral density function from a time series. A detailed explanation of this process is given in Chapter 9 of Bendat and Piersol (1) or in Chapter 6 of Enochson and Ontes (2). The basic equations used are straightforward and apply to any FFT routine.

There is one significant difference between the procedures outlined in these references and the procedure recommended in this report.

This difference has to do with the addition of zeros to the initial time series to avoid having a distorted autocorrelation function as discussed on pages 312-314 of Bendat and Piersol (1). If one uses the reflection techniques described in Section 3 in obtaining an autocorrelation function from a power spectral density, the addition of zeros to the initial time series is unnecessary. This results in a significant advantage in that the same time series can be placed in a data array half the size required if the technique described in Bendat and Piersol (1) is used. In other words if a time

series of data consisting of 2000 points was to be examined using standard procedures, an array of length 4000 would be required. If the reflection technique was used, the required array length would only be 2000 and there would be a savings in core of 50 percent. In most cases the size of the data array is limited by the available core of the computer, and therefore the ability to use a smaller array can be a significant advantage.

At this point nomenclature comparable to that in Bendat and Piersol will be introduced to make the following discussions easier to follow. Denote the time series by $x_n(t)$, $n = 1, N$, the fourier transform of this time series by $X(f_n, N)$ $n = 1, N$, and the spectral density function of the time series x_n by $\tilde{G}_x(f_n)$, $n = 1, N$. $f_n = (n-1)/T$ where $T = N \Delta t$. Δt is the time increment of the initial time series.

In terms of these variables, a technique for computation of power spectral densities is:

1. Truncate the data sequence or add zeros such that N is a power of 2. In most cases, the data should be taken to provide N data values without adding any zeros.
2. Taper this sequence using a cosine taper window. This process is discussed in Bendat and Piersol (1), pp. 322-324.
3. Compute $X(f_n, N)$ using a FFT routine.
4. Compute $\tilde{G}_x(f_n)$ using the equation $\tilde{G}_x(f_n) = \frac{2 \cdot \Delta t}{.875 \cdot N} |x_k|^2$
5. Smooth $\tilde{G}_x(f_n)$ using either frequency or segment averaging.

Frequency averaging averages together several values of \tilde{G}_x from one transform about some value f_n and replaces all values averaged with one average value. Segment averaging is an ensemble average at each value of f_n of a number of separate transforms.

These steps are the basis for two programs which will be used as examples. It should be noted that a real data sequence x_n will have a complex fourier transform $X(f_n, N)$. In a sense the real part is the coefficient of the cosine term and the imaginary part is the coefficient of the sine term. Therefore in step (4) when the power spectral density estimate is computed, the sum of the square of these two terms is used. In all examples and figures, the power spectral density has been normalized with the variance of the time series. This normalized power spectral density will be called $F(f_n)$ or $F(n)$.

The smoothing in step (5) is one of the more subjective aspects of the procedure and the technique used will depend upon the type of signal being analyzed, the amount of computer time available, and the final use of the power spectral density. The smoothing and the choice of N and ΔT will determine the frequency range of the smoothed power spectral density. There is some choice available in the determination of these parameters, and this choice should be made prior to taking the data.

The largest value of N which can be used in core with the CDC 6400 is 8192 (2^{13}). This is the largest power of two which can be used for a data array and not exceed the available core. Frequencies will then run from 0 to $(\frac{N}{2} - 1) * \frac{1}{T}$. But $T = N\Delta T$, and therefore the frequencies will run from 0 to $(\frac{N}{2} - 1) * \frac{1}{N\Delta T}$. For large N this is approximately $1/2\Delta T$, the Nyquist frequency. The zero frequency value is generally not reliable because the record lengths are of a finite length. If the value were to be nearly exact, the total time of the input data record, T , should approach infinity. The increment between points is equal to $\frac{1}{T}$ where T is the length in time of the input

data record. Recall T is equal to $N\Delta T$. Therefore the high frequency end of the power spectral density is determined by ΔT , the time interval of the data record, and the low frequency end is determined by the length of the data record.

Normally the type signal to be examined will dictate the sample rate, $1/\Delta T$. Once this is determined, and if the maximum range possible is desired, N is 8192, the low frequency end of the power spectral density is also set. The following table gives these limits for sample rates available on the Systems-Development A-D system currently in use.

TABLE 1 - LIMITS FOR POWER SPECTRAL DENSITY COMPUTATION - SYSTEMS - DEVELOPMENT A-D SYSTEM. RECORD LENGTH = 8192.

ΔT (SEC)	SAMPLE RATE (1/SEC)	LOWER LIMIT (HZ)	UPPER LIMIT (HZ)
.004	250	.031	125.0
.002	500	.061	250.0
.001	1000	.122	500.0
.0005	2000	.244	1000.0
.00025	4000	.488	2000.0

If a smaller range is desired, N may be reduced and there will be a savings in computer costs. If a larger range is desired, a program is available which allows larger N 's to be used by employing an external storage device such as a disc. This program will be discussed later in this section.

Smoothing of the power spectral density is required. Two techniques are available: segment averaging and frequency averaging. These may be used independently or in a combined manner. In segment averaging, a number of power spectral densities are computed from separate records from the same signal. These estimates of the power spectral densities are treated as an ensemble, and an ensemble average computed. The number of segments used is determined by the quality of the smoothed power spectral density desired and the amount of computer time to be expended. Segment averaging will not alter the frequency range of the power spectral density, the upper limit will be $1/2\Delta T$ and the lower limit $1/T$.

Frequency averaging involves averaging adjacent points of the power spectral density estimate from one data record. For example every m points could be averaged and replaced by one point at the midpoint of the frequency range of the original m points. This type of averaging will have a negligible effect on the high frequency limit of the power spectral density, but will normally raise the lower limit substantially, depending, of course, on the choice of m and the original ΔT .

Factors which enter into the choice of frequency smoothing techniques are determined by the ultimate use of the power spectral density. If a well-smoothed plot is the desired output, a combination of frequency and segment averaging may be employed. If a correlation function is to be computed from the power spectral density function, then equal frequency spacing must be preserved. Also, the time spacing of the correlation obtained is determined by the frequency interval of the power spectral density and this relationship should be considered in any frequency smoothing.

4.1 Calculation of Power Spectral Densities Using Segment Averaging Techniques

In order to provide some examples of the use of both the FFT and the averaging techniques, output from a specific program will be presented. This program, SEGEMNT, is listed in Appendix B2, and references will again be made to line numbers in the program.

This program follows the suggested routine for computation of a power spectral density. Lines 107-133 read one block of data 8192 elements long off of the data tape, tape 1, and compute the mean and the rms of that data record. Lines 138-151 remove the mean from the data and divide by the rms to obtain a rms of 1.0. This section of the program also tapers the data. Lines 156-167 perform a forward fourier transform of the array D, and segment average into array SEGMEN. Lines 171-194 reflect the segment averaged spectra and perform an inverse transform to obtain a correlation function. The remainder of the program is concerned with output and plots of both the correlation and the power spectral density. Frequency averaging is performed in lines 246-260.

Some sample results from this program will now be used to illustrate the effect of segment and frequency averaging. Segment averaging can be evaluated using both qualitative and quantitative methods. The appearance of both the smoothed spectra and the autocorrelation can be compared for different numbers of segments. Figure 6 shows four different segment averaged spectra computed from the same data record. All four of these spectra were also smoothed using frequency averaging over the high frequency portion. The portion of the title which is of the form xx-8192 indicates how many segments of length 8192 were used in the calculation of the spectra. It can be easily seen that as the total number of records increases, the spectra become smoother. If

the spectra are compared by laying one on another, there is no change in the best line that could be drawn through the data. In other words, if the 64-8192 case is compared with the 4-8192 case, the mean curves are identical. Additional qualitative comparisons can be made using a number of different criteria. The effective bandwidth, number of degrees of freedom and normalized standard error for the different cases can be computed using equations (9.140) to (9.149) of Bendat and Piersol (1). These values for the cases plotted in Figure 6 are shown in Table 2. As the number of segments averaged increases, the normalized standard error decreases. The effect of frequency averaging in reducing the normalized standard error can also be seen. Another means of comparison is available in terms of more physically relevant parameters. The area under the spectrum is compared in Table 3 for the four cases shown in Figure 6. There is very little difference in these integrated quantities as the number of segments increases. These values were all computed for the segment averaged spectra before frequency averaging. Close attention should be paid to the integral of $F(n)$. A value which is not very close to 1.00 is an indication that, for some reason, an incorrect spectrum has been obtained.

Figure 7 shows the qualitative effect of frequency averaging. All three cases were averaged over the same number of segments, and the differences are a result of frequency averaging alone. The last line of the titles indicate the type of frequency averaging used. The different averaging schemes are: (1) no frequency averaging (2) HF AVG 10 - no frequency averaging from 0-5.98 HZ, 10 points averaged

TABLE 2 - EFFECT OF SEGMENT AVERAGING ON POWER SPECTRAL DENSITY ESTIMATES

CASE	NUMBER OF POINTS FREQUENCY AVERAGED	RANGE OF SMOOTHING (HZ)	EFFECTIVE BANDWIDTH (HZ)	NUMBER OF DEGREES OF FREEDOM	NORMALIZED STANDARD ERROR
4-8192	1	0-5.98	.122	8	.500
	10	5.93-500.0	1.220	80	.158
8-8192	1	0-5.98	.122	16	.353
	10	5.98-500.0	1.220	160	.112
16-8192	1	0-5.98	.122	32	.250
	10	5.98-500.0	1.220	320	.079
64-8192	1	0-1.09	.122	128	.125
	3	1.09-5.98	.366	384	.072
	10	5.98-500.0	1.220	1280	.039

TABLE 3 - COMPARISON OF INTEGRATED PROPERTIES OF POWER SPECTRAL DENSITY ESTIMATES

CASE	$\int_0^{500} F(n) dn$
4-8192	1.014
8-8192	1.004
16-8192	1.002
64-8192	1.007

from 5.98-500 HZ (3) HF AVG 10 LF AVG 3 - no frequency averaging from 0-1.098 HZ, 3 points averaged from 1.098-5.98 HZ and 10 points averaged from 5.98-500 HZ. Table 4 is comparable to Table 2 and shows the effective bandwidths, number of degrees of freedom and normalized standard error for the cases shown in Figure 7. These criteria are the only ways to evaluate frequency averaging. In most cases frequency averaging will be used to provide a smooth plot of the spectra, and the means of frequency smoothing selected will be dependent upon the type of data being considered, the frequency range of interest, and the ultimate use of the plot.

TABLE 4 - EFFECT OF FREQUENCY AVERAGING ON POWER SPECTRAL DENSITY ESTIMATES

CASE	NUMBER OF POINTS FREQUENCY AVERAGED	RANGE OF SMOOTHING (HZ)	EFFECTIVE BANDWIDTH (HZ)	NUMBER OF DEGREES OF FREEDOM	NORMALIZED STANDARD ERROR
4-8192	1	0-500.0	.122	8	.500
4-8192	1	0-5.98	.122	8	.500
	10	5.98-500.0	1.220	80	.158
4-8192	1	0-1.09	.122	8	.500
	3	1.09-5.98	.366	24	.289
	10	5.98-500.0	1.220	80	.158

Some additional guidelines which may be used in the selection of how many segments to average may be obtained from considerations of the autocorrelation function obtained from the segment averaged spectra. In order to compute an inverse fourier transform, the smoothed spectra must consist of equally spaced frequency increments. Generally the spectra to be used will only be segment averaged and not frequency

averaged in order to preserve equal frequency spacing. In all of the cases which will be discussed, the segment averaged spectra was transformed using the techniques outlined in section 3. Figure 8 is a plot of the autocorrelation functions obtained from the spectra shown in Figure 6. In all cases the plots are quite similar up to a lag time of .2 seconds. For longer lag times there is more difference evident. As the number of segments used in the frequency averaging increases, the value of the autocorrelation stays closer to zero for lag times from .2 to 1.0 seconds. Table 5 shows the areas of the autocorrelation function up to the first zero crossing and also from 0 to 4.096 seconds. There is up to a 25 percent difference in the area to the first zero crossing between the different cases although the spectra of Figure 6 appear to be virtually identical. The areas computed over the full range of the autocorrelation are at least one order of magnitude less than the areas to the first zero crossing. A more detailed discussion of the reason for the difference in the areas is presented in the following paragraphs. These two problems represent a significant difficulty if one is interested in computing an integral scale.

TABLE 5 - EFFECT OF SEGMENT AVERAGING ON THE AREA UNDER THE AUTOCORRELATION FUNCTION

CASE	AREA TO FIRST ZERO CROSSING	AREA 0-4.096 SECONDS
4-8192	.0405	.00142
8-8192	.0363	.00157
16-8192	.0336	.00195
64-8192	.0280	.00187

In order to try to get a more accurate calculation of the autocorrelation function, a program was written to calculate the autocorrelation directly from the data record. This is a much more expensive method than the FFT technique and not as many cases were run. A comparison of the autocorrelations obtained using a direct calculation and using an inverse fourier transform of a spectra is shown in Figure 9. The plots with the title PROGRAM ACR were computed directly using a data record of the indicated length in 8 second segments. For a 32 second record, 4 separate autocorrelations were computed and averaged in a manner analogous to segment averaging of the spectra. The cost of calculation was such that in the direct case, the computation was only carried out to a lag time of .9 seconds. Therefore, the only direct comparison which can be made between the plots is the area up to the first zero crossing. For the (32) second record, the area to the first zero crossing is .0333 for the direct calculation and .0405 for the FFT calculation. For the (64) second record, the area is .0362 for the direct calculation and .0363 for the FFT calculation. It is interesting to note the comparison in cost to obtain an autocorrelation via the direct method with that for the FFT technique. For the lower two plots of Figure 10, both of which represent a data record of approximately 64 seconds of real time, the direct calculation for 100 values of time lag cost \$28.00 while the FFT calculation costs \$5.40 for 4096 values of time lag. This is a factor of 5 differences in cost for 40 times fewer correlation points. The FFT technique also provides a spectrum for the cost indicated.

(In the course of the direct calculation of the autocorrelation function, an interesting effect of the length of the record used in the

calculation was observed. The direct calculation was initially carried out using a record length of 2000 (2 seconds) and the maximum lag computed corresponded to 1000 data values (1 second). Two examples of this calculation are shown in Figure 10. In both cases where records of 2 seconds each were used, the autocorrelation is negative from a time lag of 0.3 seconds to a time lag of 1.0 seconds. This was not the case in any of the computations which used the FFT. In order to see what effect record length had on this negative region, the direct calculation program was modified to use a record length of 8000 (8 seconds). The results of these computations for the same total length of data are also shown in Figure 10. The negative region from .3 to 1.0 is no longer predominant, and these results agree well with the autocorrelations obtained from the FFT routines as shown in Figure 9.

An explanation for this difference can be made based on physical arguments. A time lag of .5 seconds corresponds to a frequency of 2HZ. In a 2 second record there would only be 4 cycles at this frequency and fewer cycles at any lower frequency (longer time lags). It seems that 4 cycles are not enough to adequately average in the calculation of an autocorrelation. By using a record length of 8 seconds, there will be 16 cycles of a 2HZ signal in one record, and the resolution at lag times of .5 seconds will be better. Based on a limited amount of experience with this particular record, it is felt that at least 8 cycles of a particular frequency should be present to obtain adequate resolution in an autocorrelation function at a lag time corresponding to the reciprocal of the frequency.

An additional effect of interest also arose in one case. A digital data tape was used which had more than one channel of data.

For a small portion of one record, the channels were reversed and the effect on the power spectral density is shown in Figure 11. The noise in the high frequency portion of the spectra is due to the channel switch. The second plot is of the same data but avoiding the record with the channel switch.

The cost of the various cases run with program SEGEMNT are listed in Table 6. These include the computation of a power spectral density, an autocorrelation and plots of both using the U200 plotting routines available at the Engineering Research Center, Colorado State University.

TABLE 6 - COST FOR TEST CASES - PROGRAM SEGEMNT
CENTRAL PROCESSOR COST = \$290/hr

NUMBER OF SEGMENTS OF LENGTH 8192	TIME OF TOTAL AMOUNT OF DATA (SECONDS)	COST \$
4	32.77	4.00
8	65.54	5.40
16	131.07	8.92
64	524.29	27.82

It is important to bear in mind that all of the examples in this section have been calculated using a record of pressure data obtained using a linear transducer. Non-linear transducers or signals of a different type which require different frequency range or which were taken at a different sample rate would alter the cost figures. As such, these examples should only be considered as guidelines in selecting a scheme for digital analysis.

4.2 Calculation of Power Spectral Densities Using an External Core FFT Algorithm

In some applications, it is desirable to have a greater frequency range of the power spectral density, or resolution of the autocorrelation at relatively large lag times. In order to obtain either of these results, a long record of data must be used for each segment. In order to stay within the present available core of the CDC 6400, (140000₈), the longest data record which is a power of two which may be used is 8192. A technique is available which allows longer data records to be considered by making use of disc storage and performing the FFT in pieces. The details of the algorithm are described by Brenner (3). A program titled FOR2D is available from the IBM Contributed Program Library (#360D-13.4006). This program was written by Norman Brenner and uses the algorithm of reference 3. The program allows record lengths limited only by the disc storage available on the computer system in use (presently between 2,000,000 and 3,000,000 for the CSU CDC 6400 system). This capability allows very long record lengths to be used if necessary. The cost of the calculations becomes large as longer records are used and in many cases becomes a limiting factor. A comparison of external core techniques and segment averaging techniques is discussed in section 4.3.

In order to use an external core type of program, the input data record is broken into a series of equal length records. It is necessary to be able to store 3 of these records in the core of the computer at any given time. This requirement will set the length of this array. The input data record is then stored on the disc and the FFT routine only calls a portion of the record at a time. It is important to

understand that this is not a segment averaged technique, but that the resulting sequence of points is the same that would be obtained if the entire data record were transformed using a computer with a very large core.

A listing of a program written to utilize the external core technique, EXTCORE is in Appendix B3. A listing of subroutine FOR2D is in Appendix A2.

The steps necessary to calculate a power spectral density are basically the same as were listed in section 4.1. The only differences between program EXTCORE and SEGEMNT are in the input and averaging. These differences will be pointed out with reference to line numbers in Appendix B3.

In lines 145-170, the data is read from the data tape (tape 1) in units compatible with the length of the records to be stored in mass storage. These records are available to the program by calling subroutine DREAD. Lines 187-205 remove the mean from the data and taper the data. FOR2D is called in line 209. The remainder of the program involves frequency averaging, output, and plotting.

The frequency averaging is similar to that described in the previous section except that even the low frequency portion of the spectrum is frequency averaged. Since only one segment is run, some frequency averaging is necessary even in the low frequency portions in order to obtain acceptable levels of statistical reliability.

The power spectral densities obtained from four different cases using program EXTCORE are shown in Figure 12. The notation in the figures indicates how many portions were used to make up the entire record. The figure in the bottom right utilized a record made up of

512 parts, each consisting of 1024 data elements. The averaging in the three shorter cases was such that the bandwidths for all three were the same. The fourth case (512-1024) used a different scheme of frequency averaging. The details of the frequency averaging along with the number of degrees of freedom, and the normalized standard error are shown in Table 7. This table can be compared with Tables 2 and 4 of section 4.1. It can be easily seen that as the normalized standard error decreases, the power spectral density function becomes smoother.

TABLE 7 - EFFECT OF RECORD LENGTH ON POWER SPECTRAL DENSITY ESTIMATES, EXTERNAL CORE FFT

CASE	NUMBER OF POINTS FREQUENCY AVERAGED	RANGE OF SMOOTHING (HZ)	EFFECTIVE BANDWIDTH (HZ)	NUMBER OF DEGREES OF FREEDOM	NORMALIZED STANDARD ERROR
32-1024	8	0-31.25	.244	16	.353
(32.77 SEC)	16	31.25-62.50	.488	32	.250
	128	62.50-500.0	3.906	256	.088
64-1024	16	0-15.63	.244	32	.250
(65.54 SEC)	32	15.63-31.25	.488	64	.177
	256	31.25-500.0	3.906	512	.063
128-1024	32	0-7.81	.244	64	.177
(131.07 SEC)	64	7.81-15.63	.488	128	.125
	512	15.63-500.0	3.906	1024	.044
512-1024	16	0-1.95	.030	32	.250
	64	1.95-21.48	.122	128	.125
(524.29 SEC)	256	21.48-41.02	.488	512	.063
	512	41.02-500.0	.977	1024	.044

Table 8 shows the values of the areas under the spectra of Figure 12. This table is comparable to Table 3 of section 4.1. The first case (32-1024) shows more variation than any of the other cases in Table 3 or Table 8, but for many applications this error would be acceptable.

TABLE 8 - COMPARISON OF INTEGRATED PROPERTIES OF POWER SPECTRAL DENSITY ESTIMATES, EXTERNAL CORE FFT

CASE	$\int_0^{\infty} F(n) dn$
32-1024	.978
64-1024	1.016
128-124	1.009
512-1024	.997

Correlation functions were computed for three of the example cases and are shown in Figure 13 along with one case calculated with program SEGEMNT. A trend can be seen in these figures which is similar to that of Figure 8. As the length of record increases, the correlation at larger lag times is more nearly zero. The correlations computed using program EXTCORE all have very much larger record lengths than those computed using program SEGEMNT. It would be expected that the EXTCORE correlations would be valid for longer lag times. A listing of the areas for the three correlations computed is shown in Table 9. In all of the cases, the area to the first zero crossing is comparable to that for the entire autocorrelation (0-4.096 sec). This agreement is in contrast with the cases shown in Table 5 for the shorter records of

program SEGEMNT. This is another example of the effect of record length on the calculation of autocorrelation functions. There is fair agreement between the areas out to the first zero crossing in both cases, and this may be an appropriate choice of area when only a limited record length is available. Care must be used in using the area to the first zero crossing, since not all correlations remain as close to zero as this demonstration case for regions beyond the first zero crossing.

TABLE 9 - EFFECT OF RECORD LENGTH ON THE AREA UNDER THE AUTOCORRELATION FUNCTION, EXTERNAL CORE FFT

CASE	RECORD LENGTH SECONDS	AREA TO FIRST ZERO CROSSING	AREA 0-4.096 SEC
32-1024	32.77	.0362	.0339
64-1024	65.54	.0378	.0376
128-1024	131.07	.0333	.0350

The costs for the EXTCORE examples are listed in Table 10. These include the cost of all calculations and plotting.

TABLE 10 - COST FOR TEST CASES PROGRAM EXTCORE.
CENTRAL PROCESSOR COST = \$290/hr

CASE	DATA LENGTH SECONDS	COST \$
32-1024	32.77	12.10
64-1024	65.54	22.59
128-1024	131.07	46.37
512-1024	524.29	210.30

4.3 Comparison of Program SEGEMNT and Program EXTCORE

Many of the differences between and advantages of segment averaging and external core approaches are apparent after reading the previous section. These differences and advantages will be briefly summarized in order to point out the most significant.

The major advantages of the external core technique are that it allows a greater frequency range in the spectrum and provides an autocorrelation function which is valid at relatively long lag times. The advantage of being able to obtain more points at low frequency in the spectrum is offset somewhat by the need to perform some type of smoothing in order to obtain a statistically reliable value. For the external core case, the smoothing will be accomplished using frequency averaging which will reduce the number of data points available at the low frequency end of the spectrum.

The autocorrelation which may be obtained using the external core technique is of higher quality at higher lag times than the autocorrelation which may be obtained using segment averaging. This increase in quality is obtained at a corresponding increase in cost of computer time. This extra cost may be necessary if an accurate measure of integral scale is desired. The integral time scale and the low frequency end of the power spectral density are directly related, $(F(0) = 4 \int_0^{\infty} R(t)dt)$, and if the low frequency end of the spectra has a standard error of .5, there can be up to 50 percent error in the integral scale.

The major advantage of segment averaging is cost. In all cases, comparable quality power spectral densities can be obtained (based on

normalized standard error) for from 1/3 to 1/8 the cost using segment averaging instead of external core techniques.

The core requirements for each case are comparable based on the array sizes used in the example programs. Changing array sizes in either of the programs would have an effect on the core required, but a comparable change would have to be made to both programs and the core requirements would still be comparable.

A general guideline in selecting a technique would be to use segment averaging unless a special requirement exists which requires the external core technique.

5. TWO CHANNEL CALCULATIONS--CROSS-SPECTRAL DENSITIES AND CROSS-CORRELATIONS

Some applications require information concerning the relationship between two time series in either the frequency or time domains. Once the techniques described in the previous sections are understood, the computation of functions describing these relationships can be readily accomplished. Most computations of multichannel functions begin with a cross-spectral density function, a complex quantity. Once the cross-spectral density function is obtained, a number of additional quantities can be computed. A brief discussion of some of these functions can be found in Bendat and Piersol (1), pp. 25-34.

The equation for the cross-spectral density of two time series $x(t)$ and $y(t)$ is given by the equation $G_{xy}(f_n) = \frac{2}{T} X^*(f_n) Y(f_n)$. (X^* is the complex conjugate of the transform of the $x(t)$ time series.) Thus, once the transforms of two simultaneous time series are available, the cross spectral density, and any other related quantities may be computed. As brief examples of both computation and averaging

techniques, programs which compute a coherence function and a cross-correlation coefficient will be discussed.

The two most important aspects of these programs are the techniques of data storage and averaging. The data storage is common to both programs and will be explained with reference to PROGRAM CSPECT2 (Appendix B4). The single channel transforms have been computed and are stored on a master data tape (tape 2) as separate files, with each segment a separate record (logical record) of the file. The input portion of the program (lines 90-105) reads each file from tape 2 and stores them on tape 3 and tape 4 for $X(f_n)$ and $Y(f_n)$ respectively. All reads and writes are done using unformatted binary reads and writes. The use of this type statement instead of a formatted read or write results in savings of from 50 percent to 90 percent in the required computer central processor costs.

As shown in previous sections, some method of averaging will be required to obtain statistically reliable estimates. In the examples segment averaging is used as the primary method. It is necessary to segment average the cross-spectral density function and not the single channel transforms. Therefore, in lines 110 and 111 the single channel transform for each segment is read and the segment averaged cross-spectral density function is computed. In the calculation of the coherence function (lines 113-130) the cross-spectral density is also frequency averaged prior to the final calculation of the coherence function (lines 138-156).

A second example program which calculates a cross-correlation function (PROGRAM CSPECT3) is listed in Appendix B5. The input and smoothing sections of this program are the same as those in CSPECT2.

The cross-correlation is obtained from an inverse fourier transform of the cross-spectral density function. A segment averaged cross-spectral density is computed in lines 106-113 and reflected in lines 117-122. The cross-spectral density is reflected such that the real part is an even function and the imaginary part an odd function. The reflected cross-spectral density is transformed in line 126 to obtain a cross-correlation coefficient. The cross-correlation coefficient can be calculated directly from the time series, and a comparison of a direct computation and a FFT computation is shown in Figure 14. The two results are virtually identical.

This brief section shows just two of the many cross-channel computations possible. Costs of the different calculations will vary with the application and no definite guidelines can be stated. The two most important aspects of cross-channel calculations are (1) use of binary write and read statements (2) averaging the cross-spectrum and not the single channel transforms.

REFERENCES

1. Bendat, J. S., and Piersol, A. G., Random Data: Analysis and Measurement Procedures, Wiley-Interscience, New York, 1971.
2. Enochson, Soren D., and Ontes, Robert K., Programming and Analysis for Digital Time Series Data, The Shock and Vibration Information Center, United States Department of Defense, 1968.
3. Brenner, Norman M., "Fast Fourier Transform of Externally Stored Data," IEEE Transactions on Audio and Electroacoustics, Vol. AU17-No. 2, June 1969.

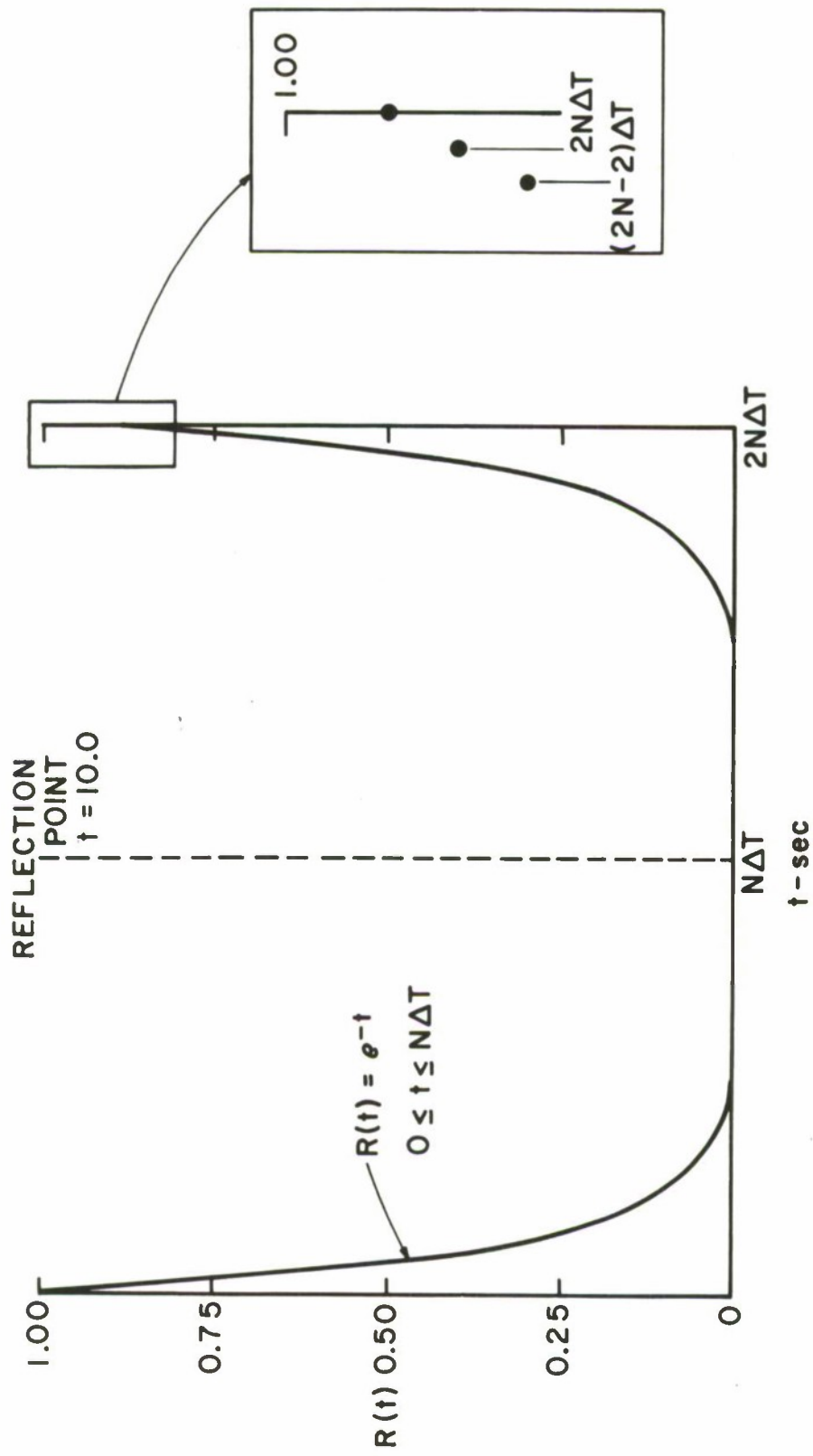
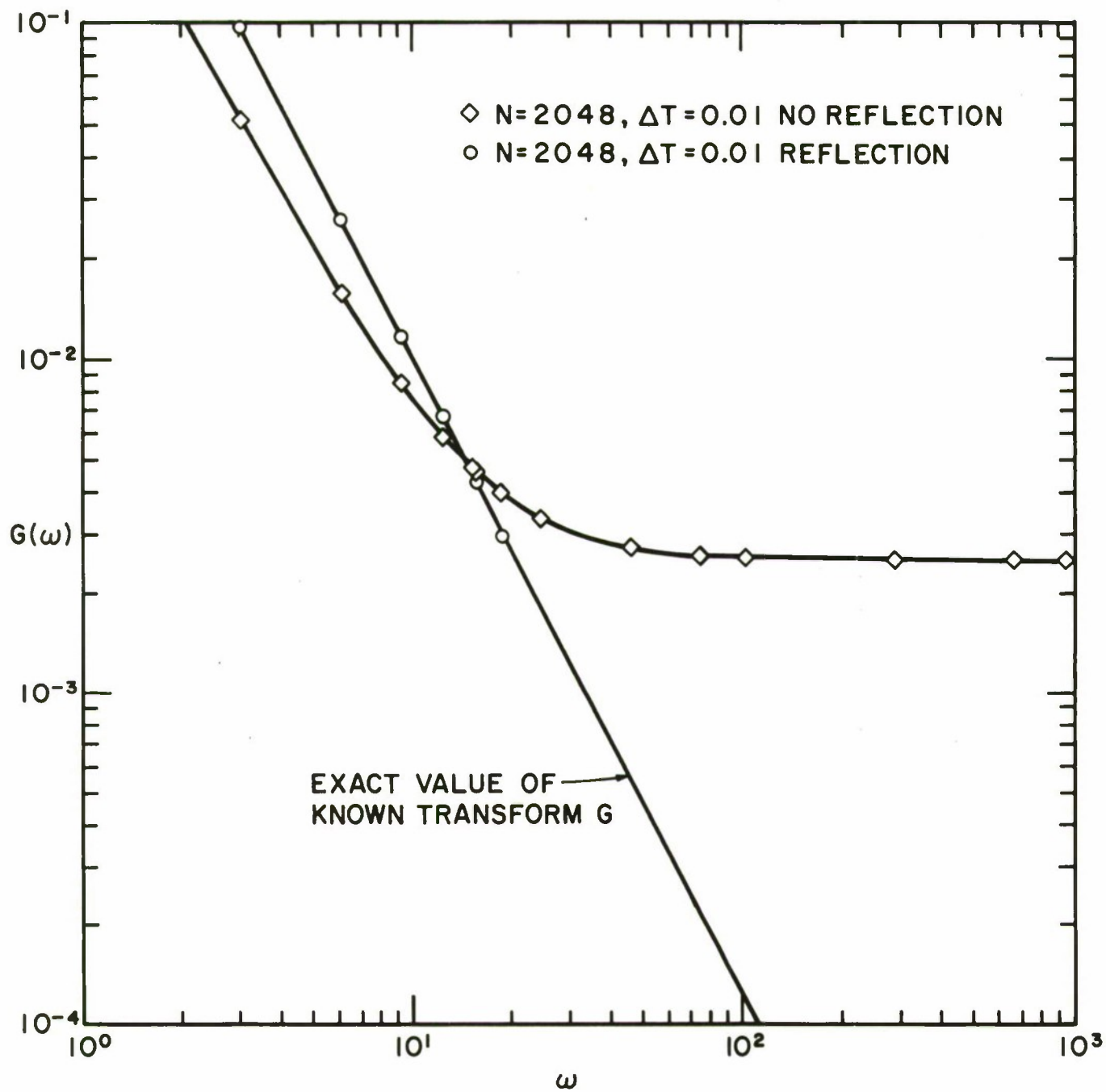
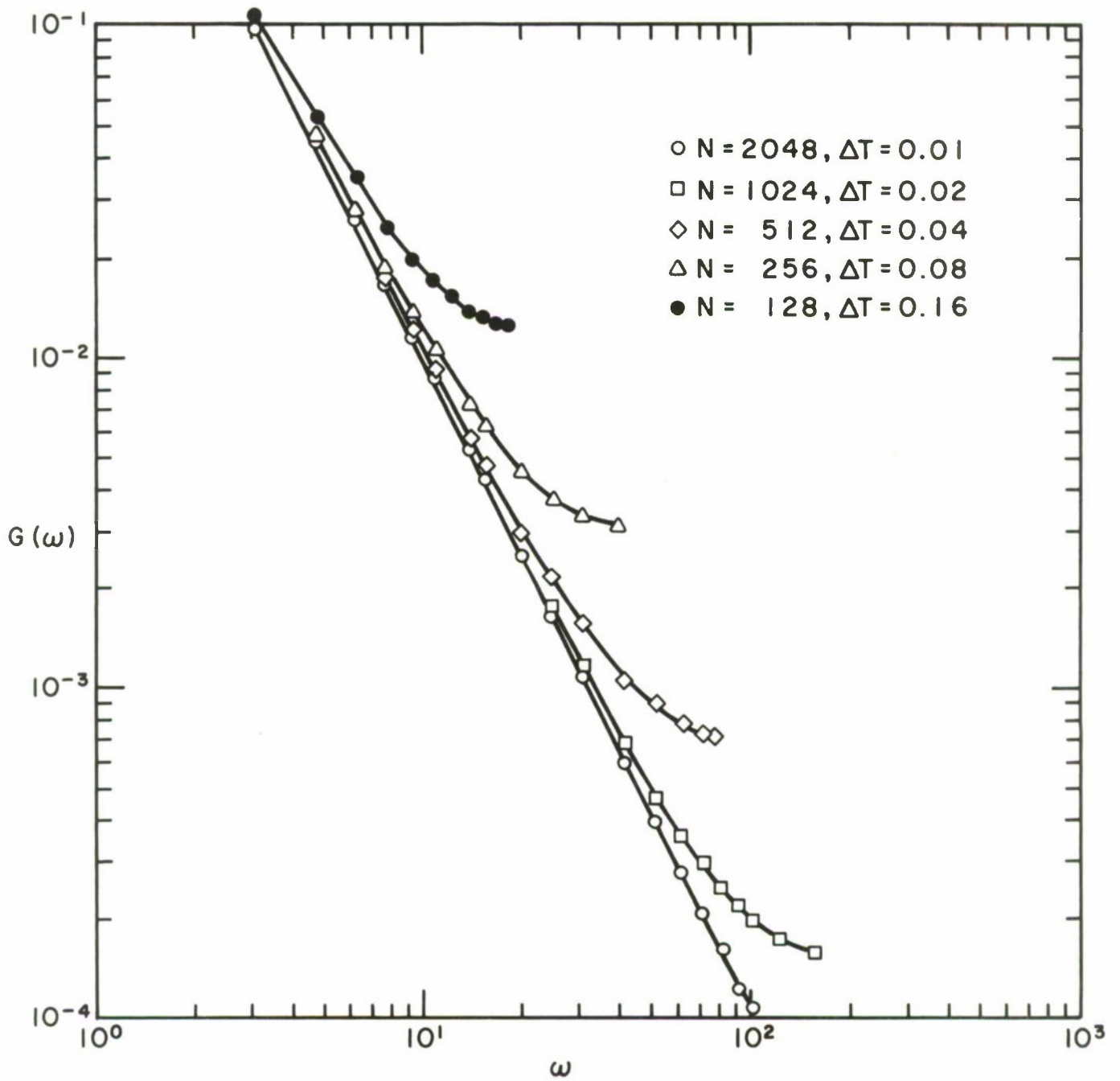
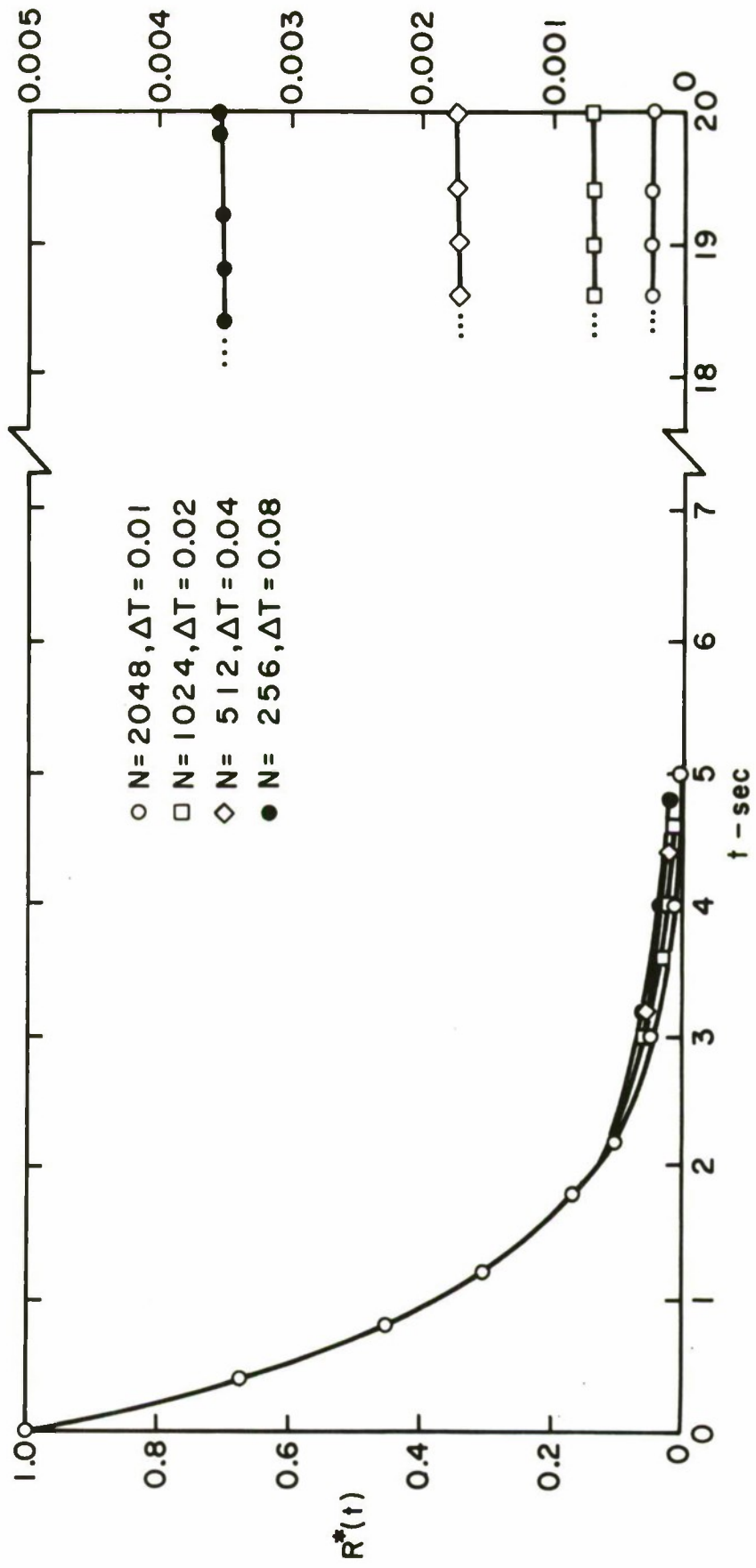


FIGURE 1. REFLECTION OF AUTOCORRELATION.

FIGURE 2. EFFECT OF TRANSFORMING $R(t)$ PRIOR TO TRANSFORMING.

FIGURE 3. COMPARISON OF $G(\omega)$.

FIGURE 4. COMPARISON OF $R^*(t)$.

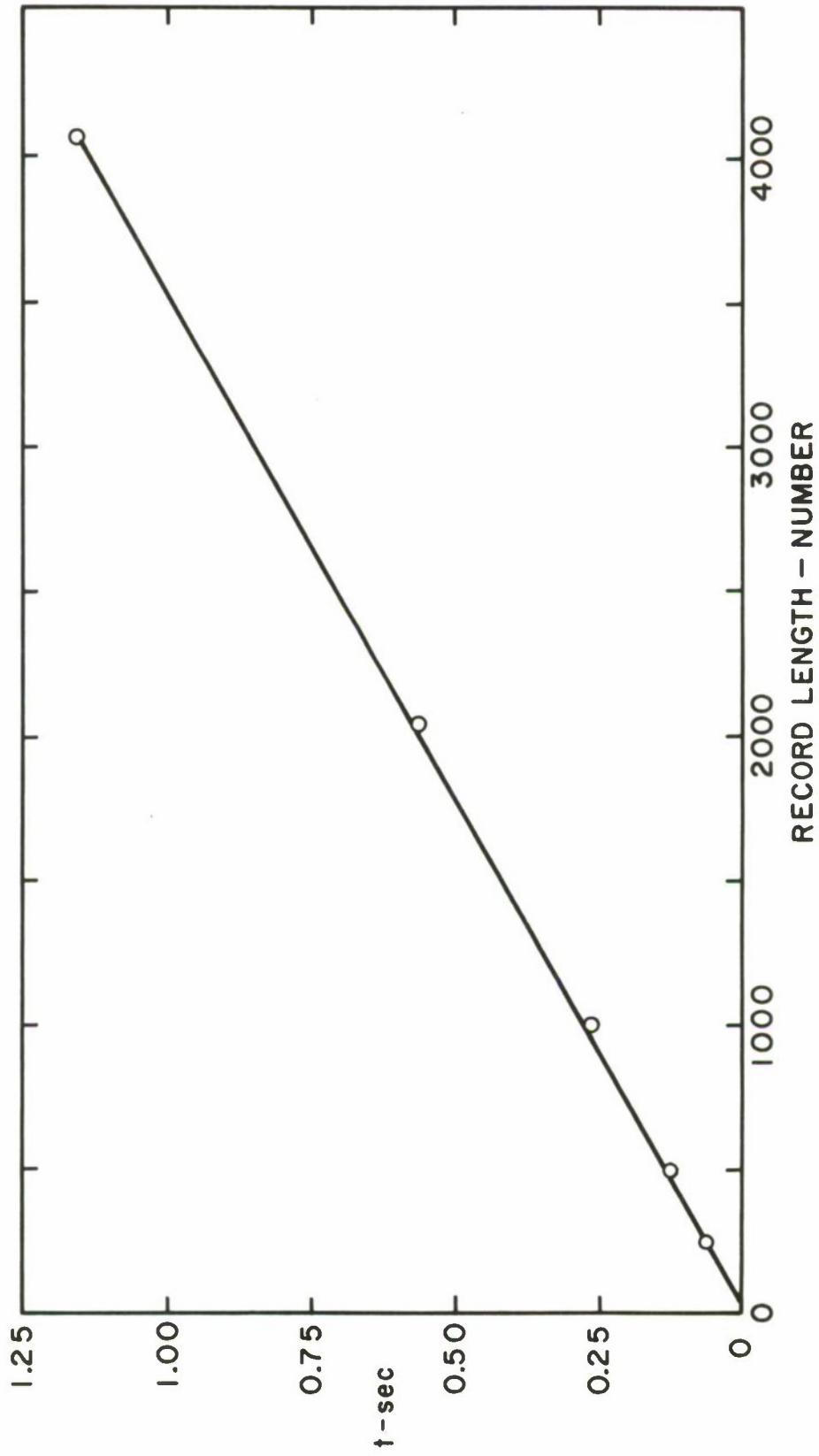


FIGURE 5. EXECUTION TIME--PROGRAM FOURT.

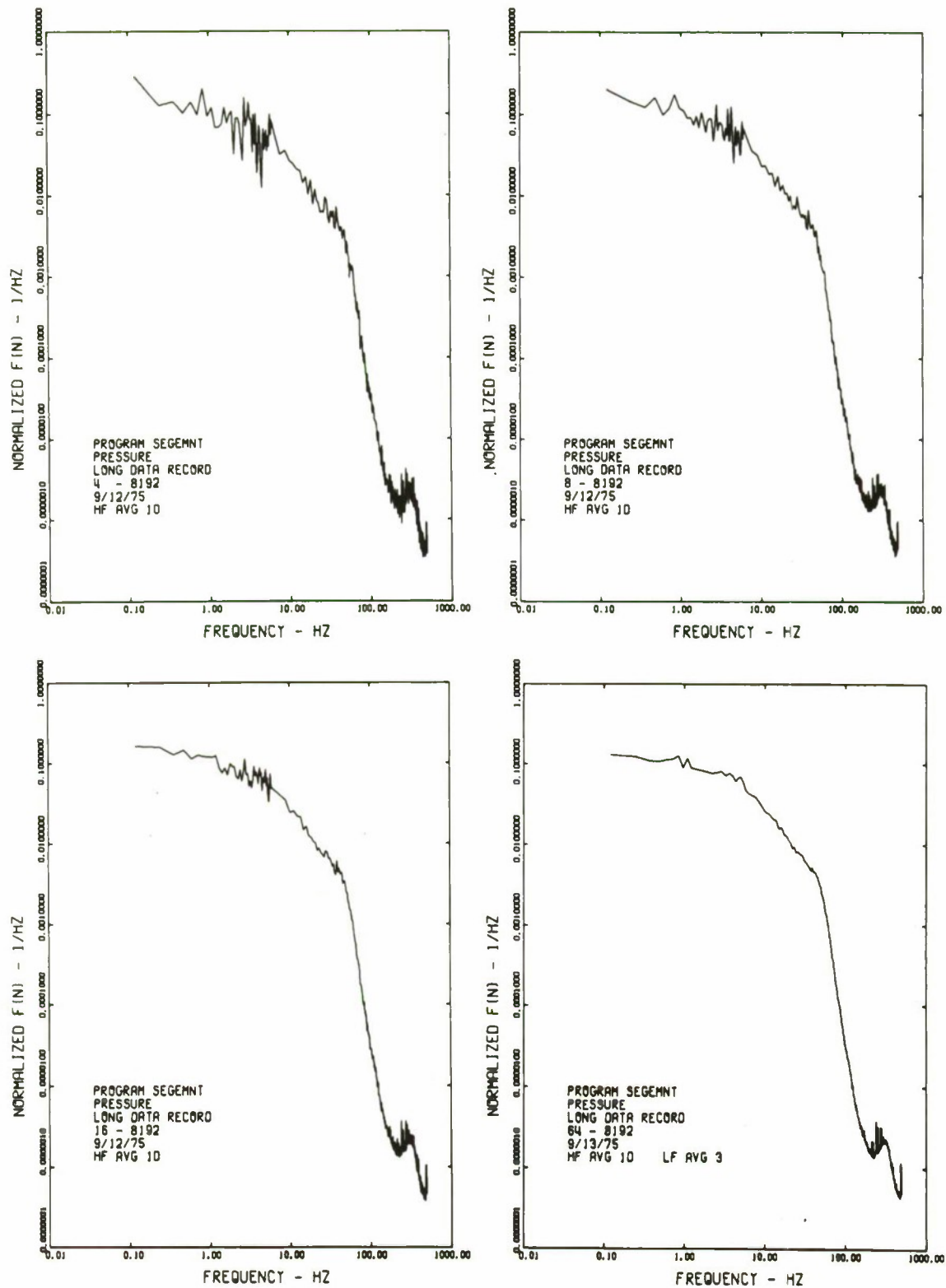


FIGURE 6. SEGMENT AVERAGED POWER SPECTRAL DENSITIES--
PROGRAM SEGMENT.

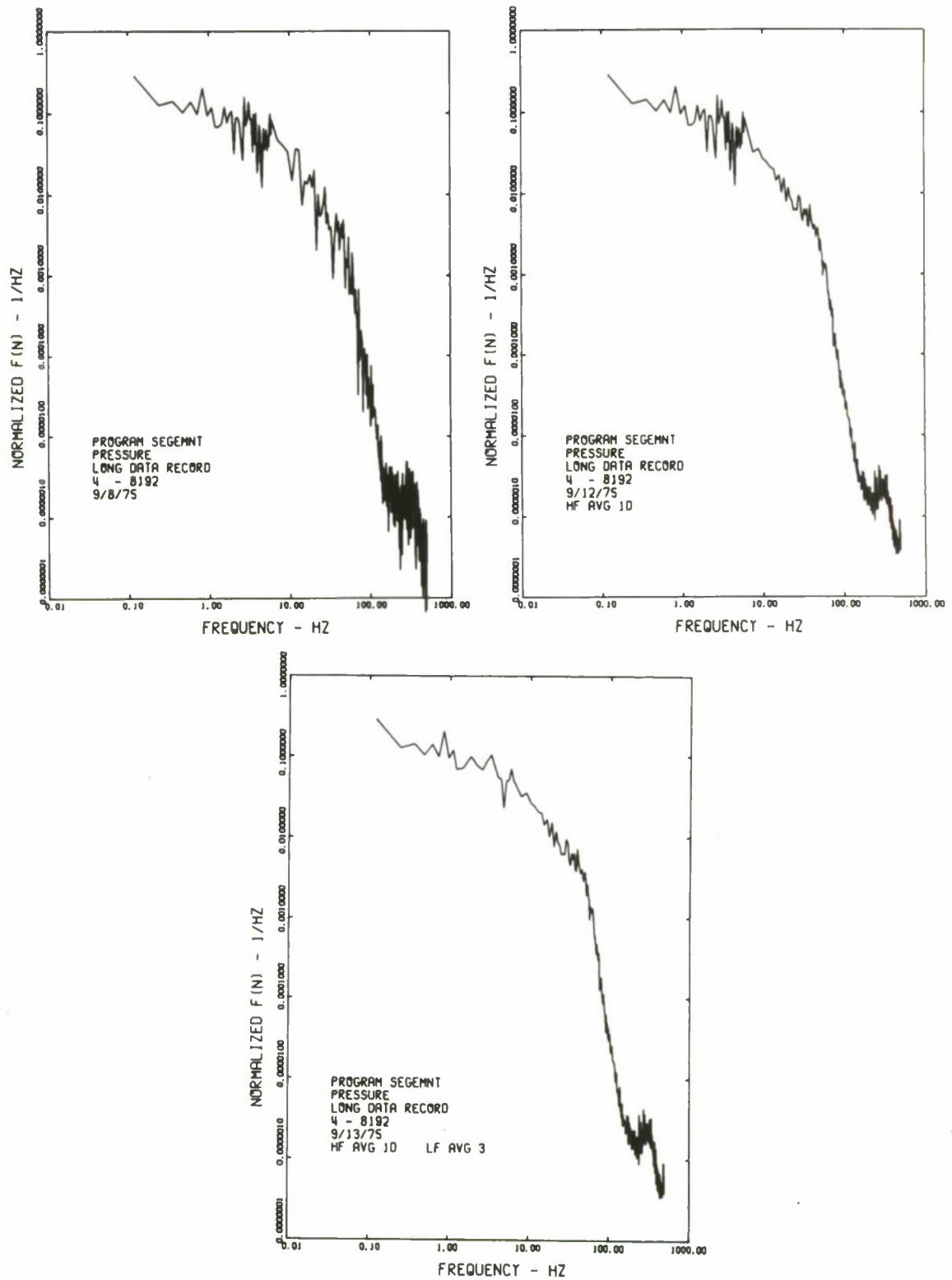


FIGURE 7. FREQUENCY AVERAGED POWER SPECTRAL DENSITIES-- PROGRAM SEGEMNT.

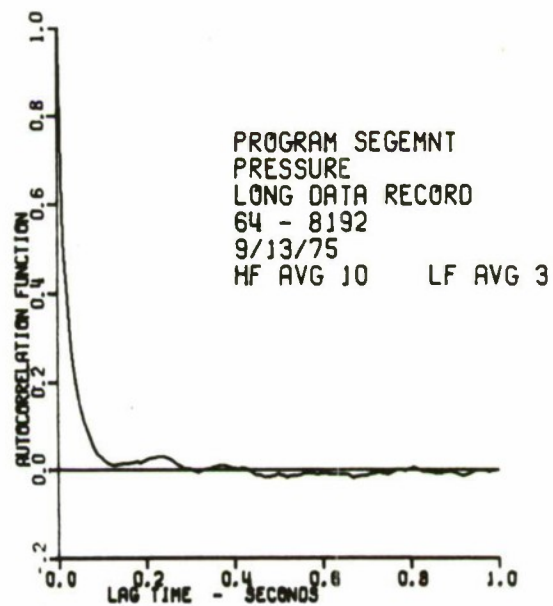
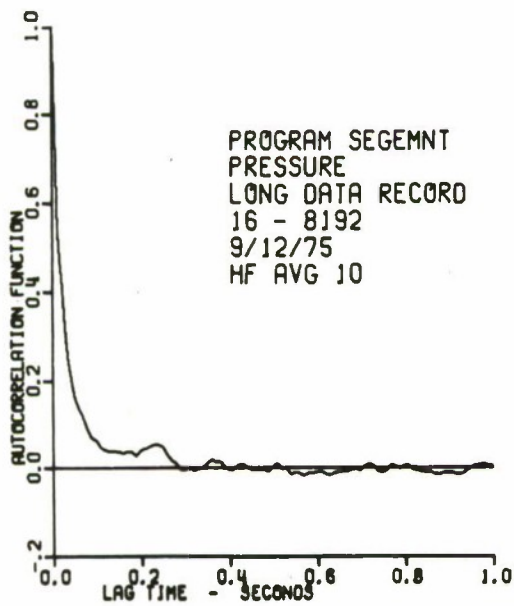
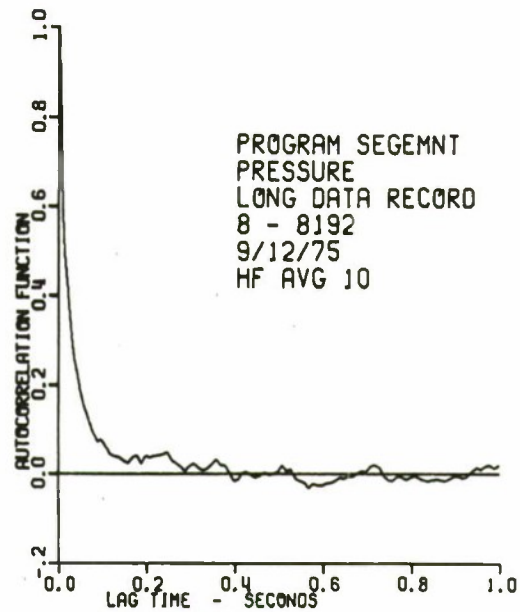
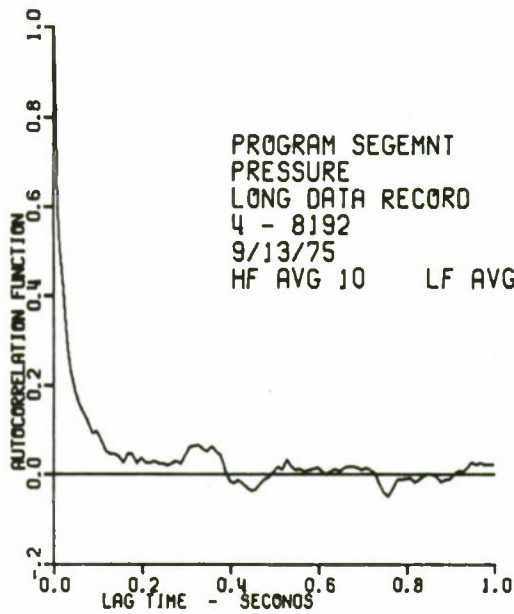


FIGURE 8. AUTOCORRELATIONS--PROGRAM SEGEMNT.

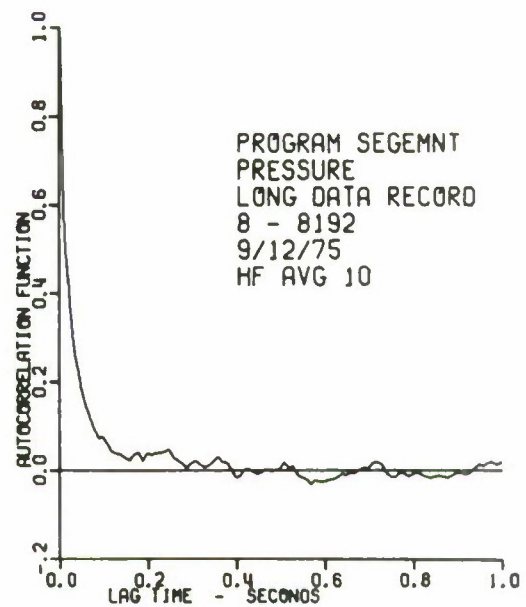
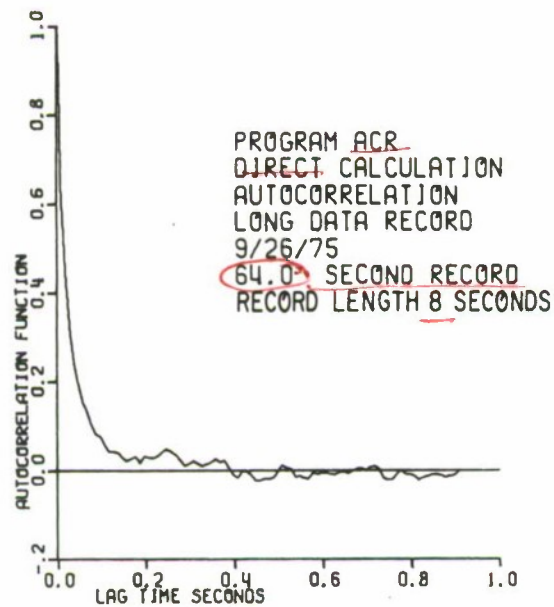
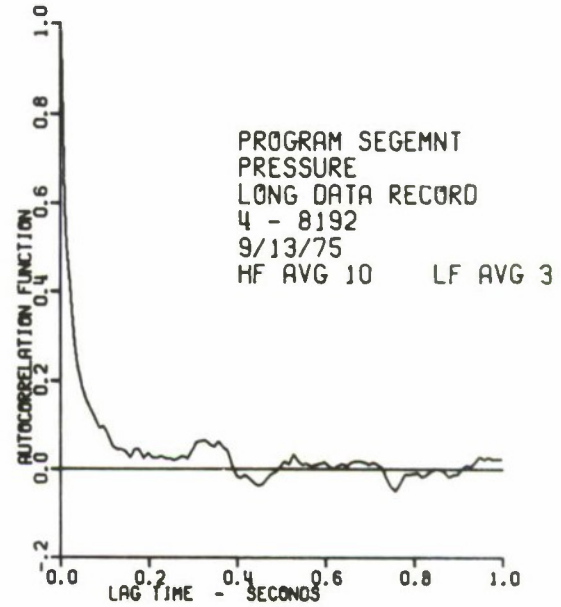
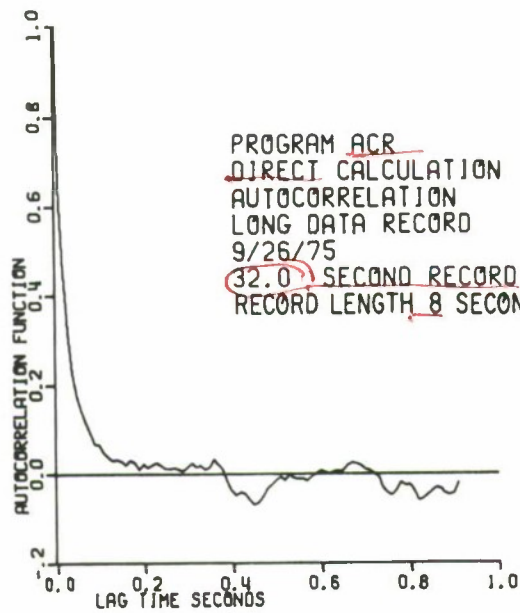


FIGURE 9. COMPARISON OF AUTOCORRELATIONS--PROGRAM SEGEMNT AND DIRECT CALCULATION.

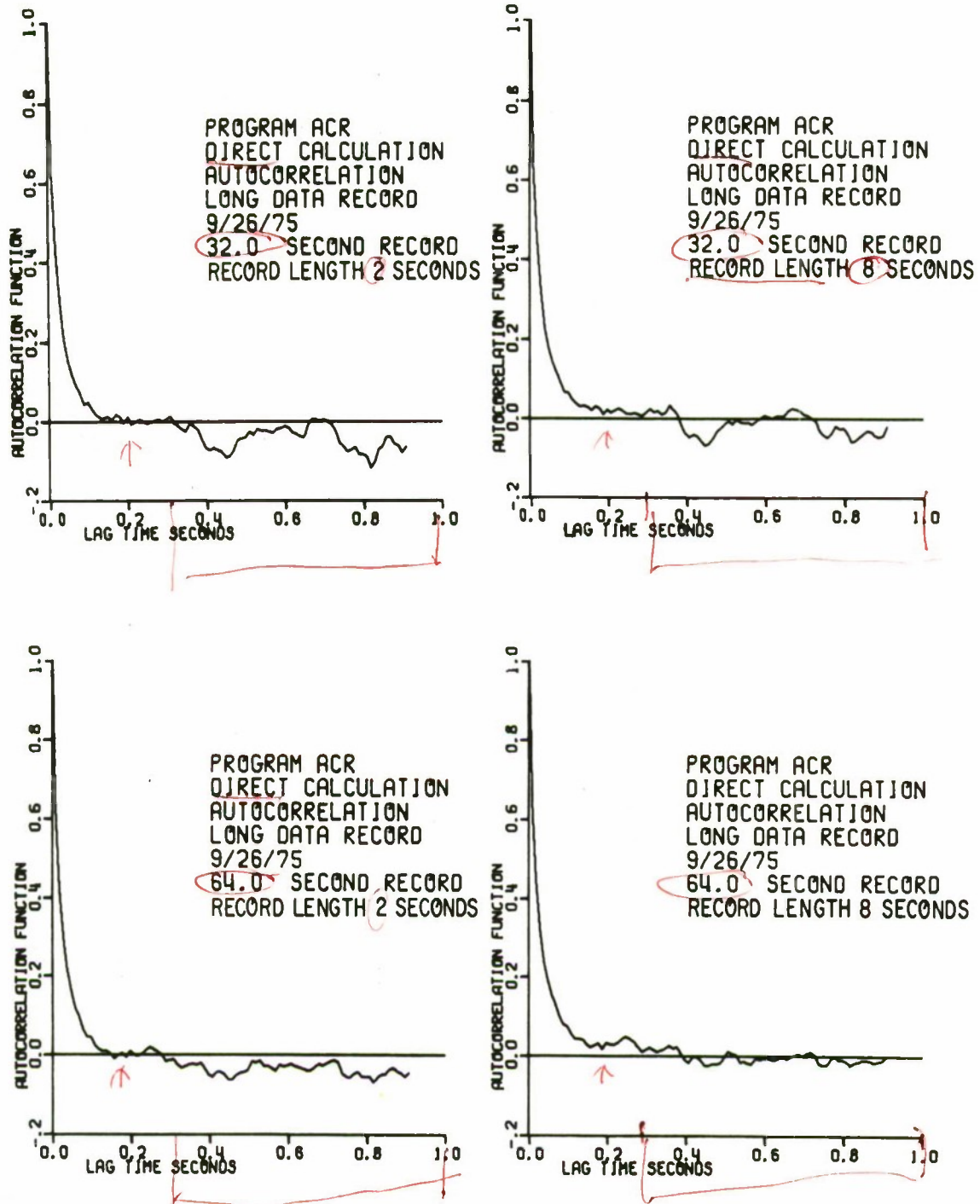


FIGURE 10. EFFECT OF RECORD LENGTH ON DIRECT CALCULATION OF AUTOCORRELATION.

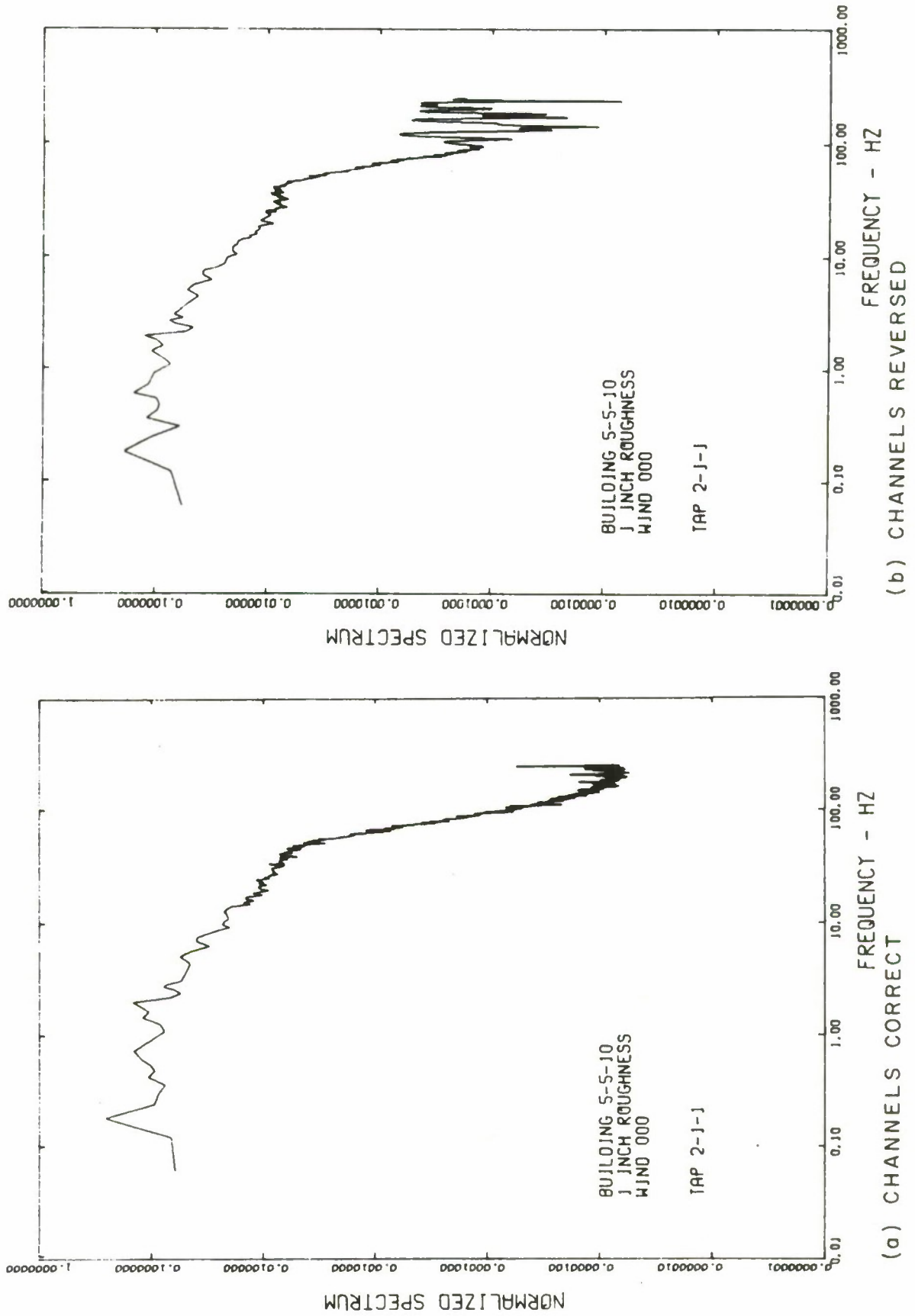


FIGURE 11. EFFECT OF REVERSED CHANNELS.

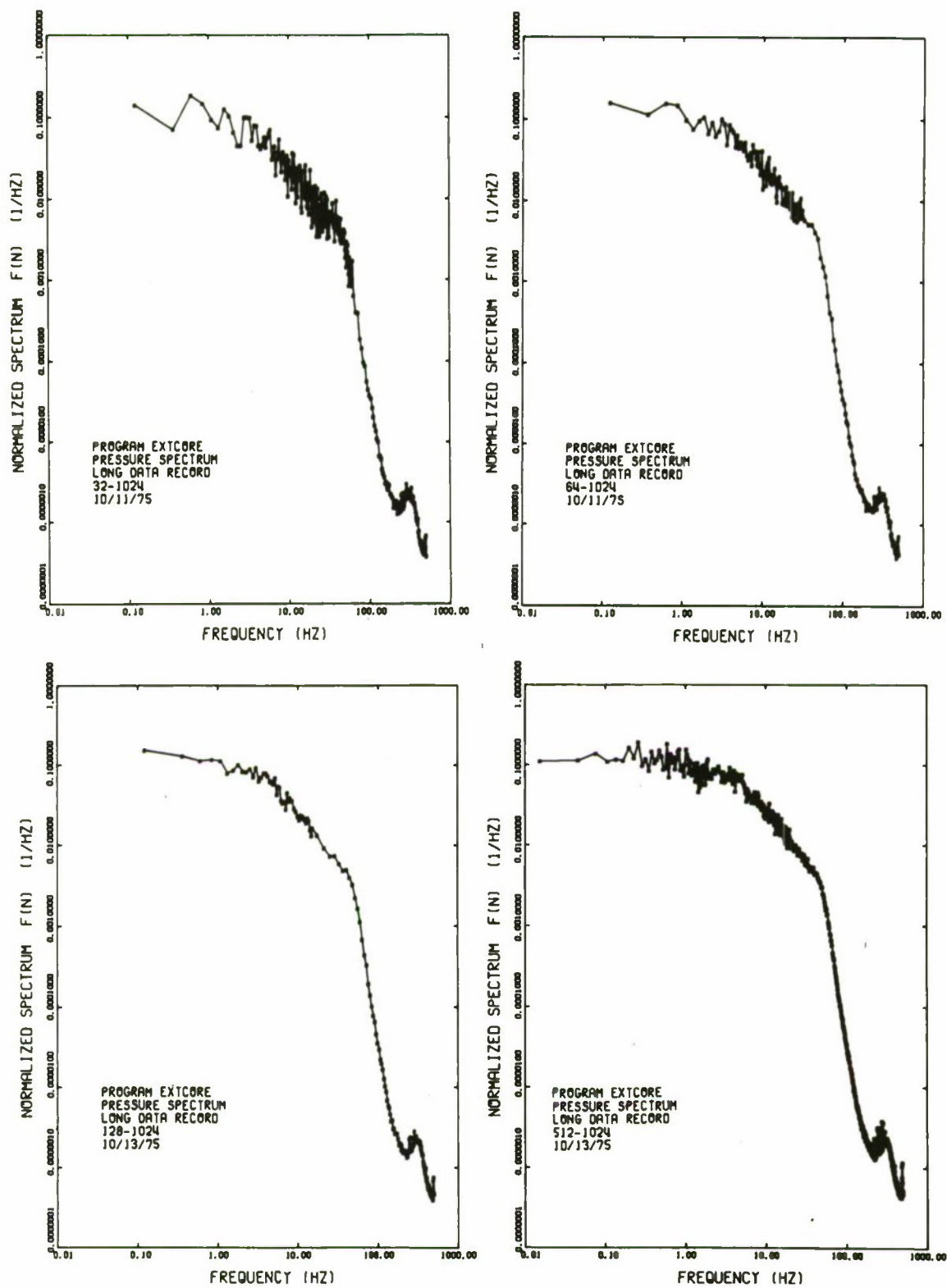


FIGURE 12. POWER SPECTRAL DENSITIES--PROGRAM EXTCORE.

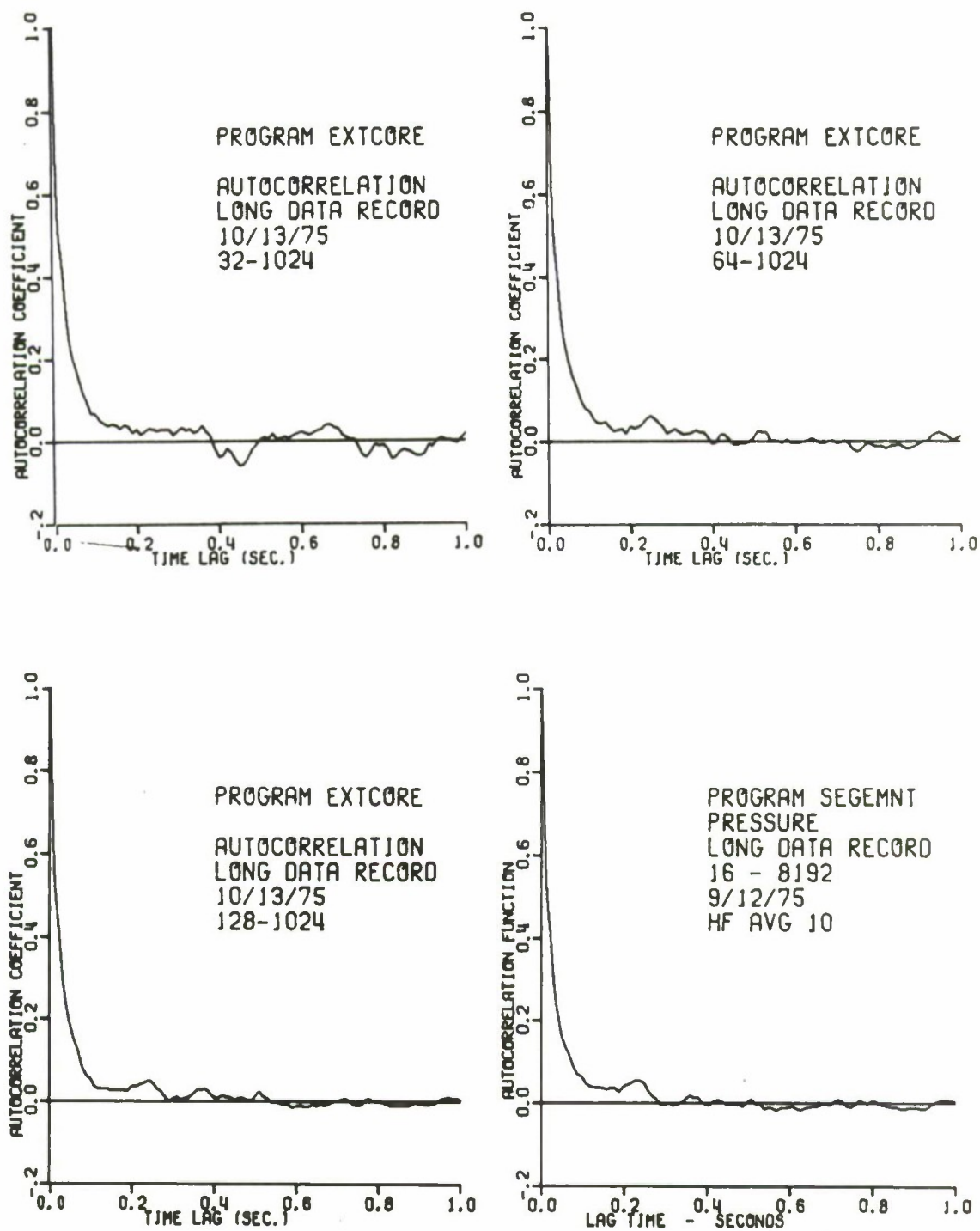
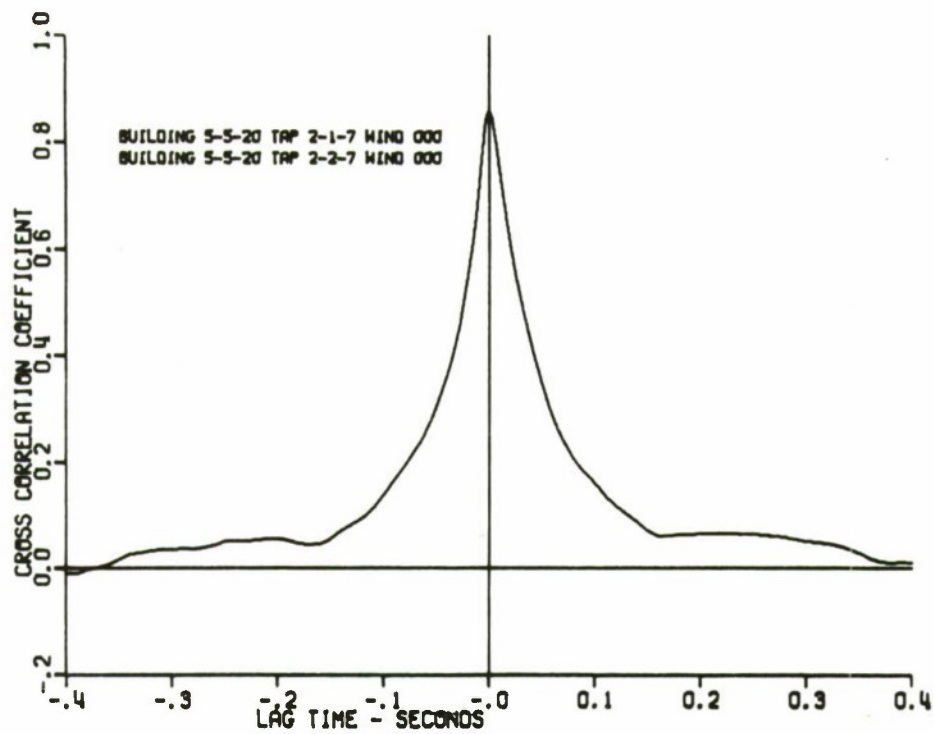
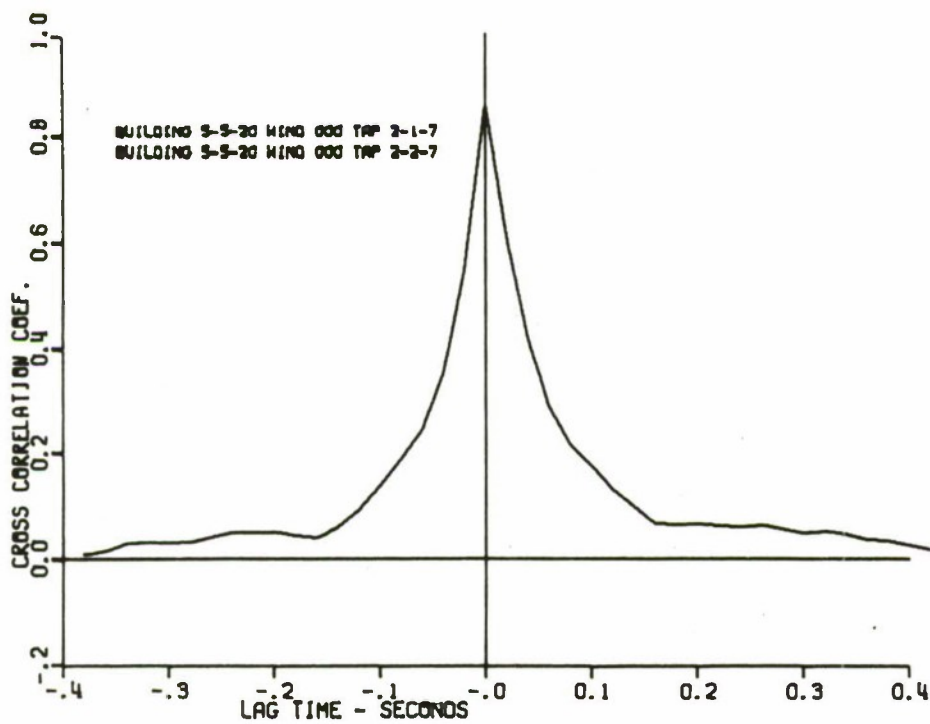


FIGURE 13. AUTOCORRELATIONS--PROGRAM EXT CORE.



(a) FFT COMPUTATION



(b) DIRECT COMPUTATION

FIGURE 14. COMPARISON OF CROSS-CORRELATION FUNCTIONS--DIRECT AND FFT COMPUTATION.

APPENDICES

- A1 SUBROUTINE FOURT
IBM contributed Program No. 3600-13.4001
- A2 SUBROUTINE FOR2D
IBM contributed Program No. 3600-13.4006
- B1 PROGRAM CHECK
- B2 PROGRAM SEGEMNT
- B3 PROGRAM EXTCORE
- B4 PROGRAM CSPECT2
- B5 PROGRAM CSPECT3

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SUBROUTINE FOURTF(DATA,NN,NDIM,ISIGN,IFORM,WORK)
C
C THE COOLFY-TUKEY FAST FOURIER TRANSFORM IN USASI BASIC FORTRAN
C
TRANSFORM(KI,K2,...) = SUM(DATA(J1,J2,...)*EXP(ISIGN*2*PI*SQRT(-I)
C *((J1-I)/(KI-I)+(J2-I)/(K2-I)/NN(2)+...))) , SUMMED FOR ALL
C J1, KI BETWEEN 1 AND NN(1), J2, K2 BETWEEN 1 AND NN(2), ETC.
C THERE IS NO LIMIT TO THE NUMBER OF SUBSCRIPTS. DATA IS A
C MULTIDIMENSIONAL COMPLEX ARRAY WHOSE REAL AND IMAGINARY
C PARTS ARE ADJACENT IN STORAGE, SUCH AS FORTRAN IV PLACES THEM.
C IF ALL IMAGINARY PARTS ARE ZERO (DATA ARE DISGUISED REAL), SFT
C IFORM TO ZERO TO CUT THE RUNNING TIME BY UP TO FORTY PERCENT.
C OTHERWISE, IFORM = +1. THE LENGTHS OF ALL DIMENSIONS ARE
C STORED IN ARRAY NN, OF LENGTH NDIM. THEY MAY BE ANY POSITIVE
C INTEGERS. THO THE PROGRAM RUNS FASTER ON COMPOSITE INTEGERS, AND
C ESPECIALLY FAST ON NUMBERS RICH IN FACTORS OF TWO. ISIGN IS +1
C OR -1. IF A -1 TRANSFORM IS FOLLOWED BY A +1 ONE (OR A +1
C BY A -1) THE ORIGINAL DATA REAPPEAR, MULTIPLIED BY NOTOT (=NN(1)*
C NN(2)*...). TRANSFORM VALUES ARE ALWAYS COMPLEX, AND ARE RETURNED
C IN ARRAY DATA. REPLACING THE INPUT. IN ADDITION, IF ALL
C DIMENSIONS ARE NOT POWERS OF TWO, ARRAY WORK MUST BE SUPPLIED,
C COMPLEX OF LENGTH EQUAL TO THE LARGEST NON 2**K DIMENSION.
C OTHERWISE, REPLACE WORK BY ZERO IN THE CALLING SEQUENCE.
C NORMAL FORTRAN DATA ORDERING IS EXPECTED, FIRST SUBSCRIPT VARYING
C FASTEST. ALL SUBSCRIPTS BEGIN AT ONE.
C
C RUNNING TIME IS MUCH SHORTER THAN THE NAIVE NOTOT**2, BEING
C GIVEN BY THE FOLLOWING FORMULA. DECOMPOSE NOTOT INTO
C 2**K2 * 3**K3 * 5**K5 * ... LET SUM2 = 2*K2, SUMF = 3*K3 + 5*K5
C + ... AND NF = K3 + K5 + ... THE TIME TAKEN BY A MULTI-
C DIMENSIONAL TRANSFORM ON THESE NOTOT DATA IS T = T0 + NOTOT*(T1+
C T2*SUM2+T3*SUMF+T4*NF). ON THE CDC 3300 (FLOATING POINT AND TIME
C OF SIX MICROSECONDS), T = 3000 + NOTOT*(500+43*SUM2+68*SUMF+
C 320*NF) MICROSECONDS ON COMPLEX DATA. IN ADDITION, THE
C ACCURACY IS GREATLY IMPROVED, AS THE RMS RELATIVE ERROR IS
C ROUNDED BY 3*2**(-R)*SUM(FACTOR(J)**1.5). WHERE R IS THE NUMBER
C OF BITS IN THE FLOATING POINT FRACTION AND FACTOR(J) ARE THE
C PRIME FACTORS OF NOTOT.
C
C PROGRAM BY NORMAN BRENNER FROM THE BASIC PROGRAM BY CHARLES
C RADFP. RALPH ALTER SUGGESTED THE IDEA FOR THE DIGIT REVERSAL.
C MIT LINCOLN LABORATORY, AUGUST 1967. THIS IS THE FASTEST AND MOST
C VERSATILE VERSION OF THE FFT KNOWN TO THE AUTHOR. SHORTER PRO-
C GRAMS FOUR1 AND FOUR2 RESTRICT DIMENSION LENGTHS TO POWERS OF TWO.
C SEE-- IEEE AUDIO TRANSACTIONS (JUNE 1967), SPECIAL ISSUE ON FFT.
C
C THE DISCRETE FOURIER TRANSFORM PLACES THREE RESTRICTIONS UPON THE
C DATA.
C I. THE NUMBER OF INPUT DATA AND THE NUMBER OF TRANSFORM VALUES

```

```

C      MUST BE THE SAME.
C      2. BOTH THE INPUT DATA AND THE TRANSFORM VALUES MUST REPRESENT
C      EQUISPACED POINTS IN THEIR RESPECTIVE DOMAINS OF TIME AND
C      FREQUENCY. CALLING THESE SPACINGS DELTAT AND DELTAF, IT MUST BE
C      TRUE THAT DELTAF=2*PI/(NN*(I)*DELTAT). OF COURSE, DELTAT NEED NOT
C      BE THE SAME FOR EVERY DIMENSION.
C      3. CONCEPTUALLY AT LEAST, THE INPUT DATA AND THE TRANSFORM OUTPUT
C      REPRESENT SINGLE CYCLES OF PERIODIC FUNCTIONS.
C
C      EXAMPLE 1. THREE-DIMENSIONAL FORWARD FOURIER TRANSFORM OF A
C      COMPLEX ARRAY DIMENSIONED 32 BY 25 BY 13 IN FORTRAN IV.
C      DIMENSION DATA(32,25,13),WORK(50),NN(3)
C      COMPLEX DATA
C      DATA NN/32,25,13/
C      DO 1 I=1,32
C      DO 1 J=1,25
C      DO 1 K=1,13
C      DATA(I,J,K)=COMPLEX VALUF
C      CALL FOURT(DATA,NN,3,-1,1,WORK)
C
C      EXAMPLE 2. ONE-DIMENSIONAL FORWARD TRANSFORM OF A REAL ARRAY OF
C      LENGTH 64 IN FORTRAN II.
C      DIMENSION DATA(2,64)
C      DO 2 I=1,64
C      DATA(1,I)=REAL PART
C      DATA(2,I)=0.
C      CALL FOURT(DATA,64,1,-1,0,0)
C
C      DIMENSION DATA(1),NN(1),IFACT(32),WORK(1)
C      WR = 0.0
C      WI = 0.0
C      WSTPR = 0.0
C      WSTPI = 0.0
C      TWOP1=6.283185307
C      IF(NDIM-1)920,1,1
C      NTOT=2
C      DO 2 IDIM=1,NDIM
C      IF(NN(IDIM))920,920,2
C      NTOT=NTOT*NN(IDIM)
C
C      MAIN LOOP FOR EACH DIMENSION
C      NP1=2
C      DO 910 IDIM=1,NDIM
C      N=NN(IDIM)
C      NP2=NP1*N
C      IF(N-1)920,900,5
C
C      FACTOR N
C      M=N
C
C      1
C      2
C      3
C
C      4
C      5

```

FFTT0490
FFTT0500
FFTT0510
FFTT0520
FFTT0530
FFTT0540
FFTT0550
FFTT0570
FFTT0580
FFTT0590
FFTT0600
FFTT0610
FFTT0620
FFTT0630
FFTT0640
FFTT0650
FFTT0660
FFTT0670
FFTT0680
FFTT0690
FFTT0700
FFTT0710
FFTT0720
FFTT0730
FFTT0740
FFTT0750
FFTT0760
FFTT0770

FFTT0780
FFTT0790
FFTT0800
FFTT0810
FFTT0820
FFTT0830
FFTT0840
FFTT0850
FFTT0860
FFTT0870
FFTT0880
FFTT0890
FFTT0900
FFTT0910
FFTT0920
FFTT0930
FFTT0940
FFTT0950


```

      N=N/2
      NP2=NP2/2
      NTOT=NTOT/2
      I=3
      DO 40 J=2,NTOT
      DATA(J)=DATA(1)
      I=I+2
      IIRNG=NP1
      IF (ICASF-2)100,95,100
      IIRAG=NP0*(1+NPREV/2)
      C
      C SHUFFLE ON THE FACTORS OF TWO IN N. AS THE SHUFFLING
      C CAN BE DONE BY SIMPLE INTERCHANGE, NO WORKING ARRAY IS NEEDED
      C
      IF (NTWO-NP1)600,600,110
      NP2HF=NP2/2
      J=1
      DO 150 I2=1,NP2,NON2
      IF (J-I2)120,130,130
      I1MAX=I2+NON2-2
      DO 125 I1=I2,I1MAX,2
      DO 125 I3=I1,NTOT,NP2
      J3=J+I3-I2
      TEMPR=DATA(I3)
      TEMPI=DATA(I3+1)
      DATA(I3)=DATA(J3)
      DATA(I3+1)=DATA(J3+1)
      DATA(J3)=TEMPH
      DATA(J3+1)=TEMPI
      M=NP2HF
      IF (J-M)150,150,145
      J=J-M
      M=M/2
      IF (M-NON2)150,140,140
      J=J+M
      C
      C MAIN LOOP FOR FACTORS OF TWO. PERFORM FOURIER TRANSFORMS OF
      C LENGTH FOUR, WITH ONE OF LENGTH TWO IF NEEDED. THE TWIDDLE FACTOR
      C W=EXP((ISIGN*2*PI*SORT(-1)*M/(4*MMAX))). CHECK FOR W=ISIGN*SORT(-1)*FETTI1450
      C AND REPEAT FOR W=ISIGN*SORT(-1)*CONJUGATE(W).
      C
      NON2T=NON2+NON2
      IPAR=NTWO/NP1
      IF (IPAR-2)350,330,320
      IPAR=IPAR/4
      GO TO 310
      DO 340 I1=1,I1PN6,2
      DO 340 J3=1,1,NON2,NP1
      DO 340 K1=J3,NTOT,NON2T
      K2=K1+NON2
      TEMPR=DATA(K2)

```

```

FETTI1470
FETTI1480
FETTI1490
FETTI1500
FETTI1510
FETTI1520
FETTI1530
FETTI1540
FETTI1550
FETTI1560
FETTI1570
FETTI1580
FETTI1590
FETTI1600
FETTI1610
FETTI1620
FETTI1630
FETTI1640
FETTI1650
FETTI1660
FETTI1670
FETTI1680
FETTI1690
FETTI1700
FETTI1710
FETTI1720
FETTI1730
FETTI1740
FETTI1750
FETTI1760
FETTI1770
FETTI1780
FETTI1790
FETTI1800
FETTI1810
FETTI1820
FETTI1830
FETTI1840
FETTI1850
FETTI1860
FETTI1870
FETTI1880
FETTI1890
FETTI1900
FETTI1910
FETTI1920
FETTI1930
FETTI1940
FETTI1950
FETTI1960
FETTI1970

```

```

TEMP1=DATA(K2+1)
DATA(K2)=DATA(K1)-TFMPW
DATA(K2+1)=DATA(K1+1)-TEMP1
DATA(K1)=DATA(K1)+TFMPW
DATA(K1+1)=DATA(K1+1)+TEMP1
340 MMAX=NON2
350 IF (MMAX-NP2HF) 370,600,600
360 LMAX=MAX0(NON2,MMAX/2)
370 IF (MMAX-NON2) 405,405,340
380 THETA=-TWOP1*FLOAT(NON2)/FLOAT(4*MMAX)
390 IF (ISIGN) 400,390,390
400 THETA=-THETA
WR=COS(THETA)
WI=SIN(THETA)
WSTPP=-2.*WI*WI
WSTPI=2.*WR*WI
405 DO 570 L=NON2,LMAX,NON2
M=L
IF (MMAX-NON2) 420,420,410
410 W2R=WR*WR-WI*WI
W2I=2.*WP*WI
W3I=W2P*WI+W2I*WP
W3R=W2P*WR-W2I*WI
420 DO 530 I1=1,I1RNG,2
DO 530 J3=1,1,NON2,NP1
KMIN=J3+IPAR*W
IF (MMAX-NON2) 430,430,440
KMIN=J3
KDIF=IPAR*MMAX
KSTFP=4*KDIF
430 DO 520 K1=KMIN,N101,KSTEP
440 K2=K1+KDIF
450 K3=K2+KDIF
K4=K3+KDIF
IF (MMAX-NON2) 460,460,440
460 U1R=DATA(K1)+DATA(K2)
U1I=DATA(K1+1)+DATA(K2+1)
U2P=DATA(K3)+DATA(K4)
U2I=DATA(K3+1)+DATA(K4+1)
U3P=DATA(K1)-DATA(K2)
U3I=DATA(K1+1)-DATA(K2+1)
IF (ISIGN) 470,475,475
470 U4R=DATA(K3+1)-DATA(K4+1)
U4I=DATA(K4)-DATA(K3)
GO TO 510
475 U4R=DATA(K4+1)-DATA(K3+1)
U4I=DATA(K3)-DATA(K4)
GO TO 510
480 T2R=W2P*DATA(K2)-W2I*DATA(K2+1)
T2I=W2P*DATA(K2+1)+W2I*DATA(K2)
T3R=WR*DATA(K3)-WI*DATA(K3+1)

```

```

FFTT1440
FFTT1990
FFTT2000
FFTT2010
FFTT2020
FFTT2030
FFTT2040
FFTT2050
FFTT2060
FFTT2070
FFTT2080
FFTT2090
FFTT2100
FFTT2110
FFTT2120
FFTT2130
FFTT2140
FFTT2150
FFTT2160
FFTT2170
FFTT2180
FFTT2200
FFTT2190
FFTT2210
FFTT2220
FFTT2230
FFTT2240
FFTT2250
FFTT2260
FFTT2270
FFTT2280
FFTT2290
FFTT2300
FFTT2310
FFTT2320
FFTT2330
FFTT2340
FFTT2350
FFTT2360
FFTT2370
FFTT2380
FFTT2390
FFTT2400
FFTT2410
FFTT2420
FFTT2430
FFTT2440
FFTT2450
FFTT2460
FFTT2470
FFTT2480

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```

T3I=WR*DATA(K3+1)+W1*DATA(K3)
T4R=W3R*DATA(K4)-W3I*DATA(K4+1)
T4I=W3R*DATA(K4+1)+W3I*DATA(K4)
U1R=DATA(K1)+T2R
U1I=DATA(K1+1)+T2I
U2R=T3R+T4R
U2I=T3I+T4I
U3R=DATA(K1)-T2R
U3I=DATA(K1+1)-T2I
IF (ISIGN)490,500,500

490  U4R=T3I-T4I
    U4I=T4R-T3R
    GO TO 510

500  U4R=T4I-T3I
    U4I=T3R-T4R
    DATA(K1)=U1R+U2R
    DATA(K1+1)=U1I+U2I
    DATA(K2)=U3R+U4R
    DATA(K2+1)=U3I+U4I
    DATA(K3)=U1R-U2R
    DATA(K3+1)=U1I-U2I
    DATA(K4)=U3R-U4R
    DATA(K4+1)=U3I-U4I
    KMIN=4*(KMIN-J3)+J3
    K0IF=KSTEP
    IF (K0IF-NP2)450,530,530
    CONTINUE
    M=MMAX-M

530  IF (ISIGN)540,550,550
    TEMPR=WR
    WR=-WI
    WI=-TEMPR
    GO TO 560
    TEMPR=WR
    WR=WI
    WI=TEMPR

560  IF (M-LMAX)565,565,410
565  TEMPR=WR
    WR=WR*WSTPR-WI*WSTPI+WR
    WI=WI*WSTPR+TEMPR*WSTPI+WI
    IPAR=3-IPAR
    MMAX=MMAX+MMAX
    GO TO 360

C
C   MAIN LOOP FOR FACTORS NOT EQUAL TO TWO. APPLY THE TWIDDLE FACTOR
C   W=EXP(ISIGN*PI*SORT(-1)*(J2-1)*(J1-J2)/(NP2*IFP1)), THEN
C   PERFORM A FOURIER TRANSFORM OF LENGTH IFAC1(IF), MAKING USE OF
C   CONJUGATE SYMMETRIES.
C
600  IF (NTWO-NP2)605,700,700

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FFTT2490
FFTT2500
FFTT2510
FFTT2520
FFTT2530
FFTT2540
FFTT2550
FFTT2560
FFTT2570
FFTT2580

FFTT2590
FFTT2600
FFTT2610
FFTT2620
FFTT2630
FFTT2640
FFTT2650
FFTT2660
FFTT2670
FFTT2680
FFTT2690
FFTT2700
FFTT2710
FFTT2720
FFTT2730
FFTT2740
FFTT2750
FFTT2760
FFTT2770
FFTT2780
FFTT2790
FFTT2800
FFTT2810
FFTT2820
FFTT2830
FFTT2840
FFTT2850
FFTT2860
FFTT2870
FFTT2880
FFTT2890
FFTT2900
FFTT2910
FFTT2920
FFTT2930
FFTT2940
FFTT2950
FFTT2960
FFTT2970
FFTT2980

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```

605 IFP1=NON2
    IF=1
    NPIHF=NPI/2
610 IFP2=IFP1/IFACT(IF)
    JIRNG=NPI
611 IF(ICASF-3)612,611,612
    JIRNG=(NP2+IFP1)/2
612 J2STP=NP2/IFACT(IF)
    JIRG2=(J2STP+IFP2)/2
    J2MIN=1+IFP2
    IF(IFP1-NP2)615,640,640
615 DO 635 J2=J2MIN,IFP1,IFP2
    THETA=-TWOPI*FLOAT(J2-1)/FLOAT(NP2)
    IF(ISIGN)625,620,620
620 THETA=-THETA
625 SINTH=SIN(THETA/2.)
    WSTPR=-2.*SINTH*SINTH
    WSTPI=SIN(THETA)
    WR=WSTPR+1.
    WI=WSTPI
    J1MIN=J2+IFP1
    DO 635 J1=J1MIN,JIRNG,IFP1
    I1MAX=J1+IIRNG-2
    DO 630 I1=J1,I1MAX,2
    DO 630 I3=I1,NTOT,NP2
    J3MAX=I3+IFP2-NP1
    DO 630 J3=I3,J3MAX,NP1
    TEMPR=DATA(J3)
    DATA(J3)=DATA(J3)*WR-0ATA(J3+1)*WI
    DATA(J3+1)=TEMPR*WI+DATA(J3+1)*WR
    TEMPR=WR
630 WR=WR*WSTPR-WI*WSTPI+WR
    WI=TEMPR*WSTPI+WI*WSTPR+WI
635 THETA=-TWOPI/LOAT(IFACT(IF))
640 IF(ISIGN)650,645,645
645 THETA=-THETA
650 SINTH=SIN(THETA/2.)
    WSTPR=-2.*SINTH*SINTH
    WSTPI=SIN(THETA)
    KSTFP=2*W/IFACT(IF)
    KRANG=KSTEP*(IFACT(IF)/2)+1
    DO 698 J1=1,IIRNG,2
    DO 698 I3=I1,NTOT,NP2
    DO 690 KMIN=1,KRANG,KSTEP
    J1MAX=I3+J1PNG-IFP1
    DO 680 J1=I3,J1MAX,IFP1
    J3MAX=J1+IFP2-NP1
    DO 680 J3=J1,J3MAX,NP1
    J2MAX=J3+IFP1-IFP2
    K=KMIN+(J3-J1+(J1-I3)/IFACT(IF))/NPIHF
    IF(KMIN-1)645,655,665

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FFTT2990
FFTT3000
FFTT3010
FFTT3020
FFTT3030
FFTT3040
FFTT3050
FFTT3060
FFTT3070
FFTT3080
FFTT3090
FFTT3100
FFTT3110
FFTT3120
FFTT3130
FFTT3140
FFTT3150
FFTT3160
FFTT3170
FFTT3180
FFTT3190
FFTT3200
FFTT3210
FFTT3220
FFTT3230
FFTT3240
FFTT3250
FFTT3260
FFTT3270
FFTT3280
FFTT3290
FFTT3300
FFTT3310
FFTT3320
FFTT3330
FFTT3340
FFTT3350
FFTT3360
FFTT3370
FFTT3380
FFTT3390
FFTT3400
FFTT3410
FFTT3420
FFTT3430
FFTT3440
FFTT3450
FFTT3460
FFTT3470
FFTT3480
FFTT3490

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```

655  SUMR=0.
      SUMI=0.
      DO 660 J2=J3,J2MAX,IFP2
        SUMR=SUMR+DATA(J2)
        SUMI=SUMI+DATA(J2+1)
        WORK(K)=SUMR
        WORK(K+1)=SUMI
      GO TO 680
665  KCONJ=K+2*(N-KMIN+1)
      J2=J2MAX
      SUMR=DATA(J2)
      SUMI=DATA(J2+1)
      OLDSR=0.
      OLDSI=0.
      J2=J2-IFP2
      TEMPR=SUMR
      TEMPI=SUMI
      SUMR=TWOWR*SUMR-OLDSR+DATA(J2)
      SUMI=TWOWR*SUMI-OLDSI+DATA(J2+1)
      OLDSR=TEMPR
      OLDSI=TEMPI
      J2=J2-IFP2
      IF (J2-J3) 675,675,676
675  TEMPR=WR*SUMR-OLDSR+DATA(J2)
      TEMPI=WI*SUMI
      WORK(K)=TEMPR-TEMPI
      WORK(KCONJ)=TEMPR+TEMPI
      TEMRR=WR*SUMI-OLDSI+DATA(J2+1)
      TEMPI=WI*SUMR
      WORK(K+1)=TEMPR+TEMPI
      WORK(KCONJ+1)=TEMRR-TEMPI
      CONTINUE
      IF (KMIN-1) 685,685,686
685  WR=WSTPR+1.
      WI=WSTRI
      GO TO 690
686  TEMPR=WR
      WR=WR*WSTPR-WI*WSTPI+*R
      WI=TEMPR*WSTPI+WI*WSTPR+WI
      TWOWR=WR+WR
690  IF (ICASF-3) 692,691,692
691  IF (IFR1-NP2) 695,692,692
692  K=1
      I2MAX=I3+NR2-NR1
      DO 693 I2=I3,I2MAX,NP1
        DATA(I2)=WORK(K)
        DATA(I2+1)=WORK(K+1)
        K=K+2
      GO TO 698
693  C
      C  COMPLETE A REAL TRANSFORM IN THE 1ST DIMENSION, N ORD. BY CON-
      FFT3500
      FFT3510
      FFT3520
      FFT3530
      FFT3540
      FFT3550
      FFT3560
      FFT3570
      FFT3580
      FFT3590
      FFT3600
      FFT3610
      FFT3620
      FFT3630
      FFT3640
      FFT3650
      FFT3660
      FFT3670
      FFT3680
      FFT3690
      FFT3700
      FFT3710
      FFT3720
      FFT3730
      FFT3740
      FFT3750
      FFT3760
      FFT3770
      FFT3780
      FFT3790
      FFT3800
      FFT3810
      FFT3820
      FFT3830
      FFT3840
      FFT3850
      FFT3860
      FFT3870
      FFT3880
      FFT3890
      FFT3900
      FFT3910
      FFT3920
      FFT3930
      FFT3940
      FFT3950
      FFT3960
      FFT3970
      FFT3980
      FFT3990
      FFT4000

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C          JUGATE SYMMETRIES AT EACH STAGE.
C
695      J3MAX=I3+IFP2-NP1
      DC 697 J3=I3,J3MAX,NP1
      J2MAX=J3+NP2-J2STP
      DO 697 J2=J3,J2MAX,J2STP
      J1MAX=J2+J1RG2-IFP2
      J1CNJ=J3+J2MAX+J2STP-J2
      DO 697 J1=J2,J1MAX,IFP2
      K=1+J1-I3
      DATA(J1)=WORK(K)
      DATA(J1+1)=WORK(K+1)
      IF (J1-J2)697,697,696
      DATA(J1CNJ)=WORK(K)
      DATA(J1CNJ+1)=-WORK(K+1)
      J1CNJ=J1CNJ-IFP2
      CONTINUE
      IF=IF+1
      IFP1=IFP2
      IF (IFP1-NP1)700,700,610

C          COMPLETE A REAL TRANSFORM IN THE 1ST DIMENSION. N FVFN, HY CON-
C          JUGATE SYMMETRIES.
C
700      GO TO (900,800,900,701),ICASE
701      NHALF=N
      N=N+N
      THETA=-TWOPI/FLOAT(N)
      IF (ISIGN)703,702,702
      THETA=-THETA
      SINTH=SIN(THETA/2.)
      WSTPR=-2.*SINTH*SINTH
      WSTPI=SIN(THETA)
      WR=WSTPR+1.
      WI=WSTPI
      IMIN=3
      JMIN=2*NHALF-1
      GO TO 725

710      J=JMIN
      DO 720 I=IMIN,NTOT,NP2
      SUMR=(DATA(I)+DATA(J))/2.
      SUMI=(DATA(I+1)+DATA(J+1))/2.
      DIFR=(DATA(I)-DATA(J))/2.
      DIFI=(DATA(I+1)-DATA(J+1))/2.
      TEMPR=WR*SUMI+WI*DIFR
      TEMPI=WI*SUMI-WR*DIFR
      DATA(I)=SUMR+TEMPI
      DATA(I+1)=DIFI+TEMPI
      DATA(J)=SUMR-TEMPI
      DATA(J+1)=-DIFI+TEMPI
      J=J+NP2

720

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FFTT4010
FFTT4020
FFTT4030
FFTT4040
FFTT4050
FFTT4060
FFTT4070
FFTT4080
FFTT4090
FFTT4100
FFTT4110
FFTT4120
FFTT4130
FFTT4140
FFTT4150
FFTT4160
FFTT4170
FFTT4180
FFTT4190
FFTT4200
FFTT4210
FFTT4220
FFTT4230
FFTT4240
FFTT4250
FFTT4260
FFTT4270
FFTT4280
FFTT4290
FFTT4300
FFTT4310
FFTT4320
FFTT4330
FFTT4340
FFTT4350
FFTT4360
FFTT4370
FFTT4380
FFTT4390
FFTT4400
FFTT4410
FFTT4420
FFTT4430
FFTT4440
FFTT4450
FFTT4460
FFTT4470
FFTT4480
FFTT4490
FFTT4500
FFTT4510

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```

      IMIN=IMIN+2
      JMIN=JMIN-2
      TEMPR=WR
      WR=WR*WSTPR-WI*WSTPI+WR
      WI=IFMPR*WSTPI+WI*WSTPR+WI
725  IF (IMIN-JMIN) 710,730,740
730  IF (ISIGN) 731,740,740
731  DO 735 I=IMIN,NTOT,NP2
735  DATA(I+1)=-DATA(I+1)
      NP2=NP2+NP2
      NTOT=NTOT+NTOT
      J=NTOT+1
      IMAX=NTOT/2+1
745  IMIN=IMAX-2*NNHALF
      I=IMIN
      GO TO 755
750  DATA(J)=DATA(I)
755  DATA(J+1)=-DATA(I+1)
      I=I+2
      J=J-2
      IF (I-IMAX) 750,760,760
760  DATA(J)=DATA(IMIN)-DATA(IMIN+1)
      DATA(J+1)=0.
      IF (I-J) 770,780,780
765  DATA(J)=DATA(I)
770  DATA(J+1)=DATA(I+1)
      I=I-2
      J=J-2
      IF (I-IMIN) 775,775,765
775  DATA(J)=DATA(IMIN)+DATA(IMIN+1)
      DATA(J+1)=0.
      IMAX=IMIN
      GO TO 745
780  DATA(1)=DATA(1)+DATA(2)
      DATA(2)=0.
      GO TO 900

C      COMPLETE A REAL TRANSFORM FOR THE 2ND OR 3RD DIMENSION HY
C      CONJUGATE SYMMETRIES.
C
800  IF (IIRNG-NP1) 805,900,900
805  DO 860 I3=1,NTOT,NP2
      I2MAX=I3+NP2-NP1
      DO 860 I2=I3,I2MAX,NP1
      IMIN=I2+IIRNG
      IMAX=I2+NP1-2
      JMAX=2*I3+NP1-IMIN
      IF (I2-I3) 820,820,810
      JMAX=JMAX+NP2
      IF (I0IM-2) 850,850,830
810  J=JMAX+NP0
820
830

```

```

FFTT4520
FFTT4530
FFTT4540
FFTT4550
FFTT4560
FFTT4570
FFTT4580
FFTT4590
FFTT4600
FFTT4610
FFTT4620
FFTT4630
FFTT4640
FFTT4650
FFTT4660
FFTT4670
FFTT4680
FFTT4690
FFTT4700
FFTT4710
FFTT4720
FFTT4730
FFTT4740
FFTT4750
FFTT4760
FFTT4770
FFTT4780
FFTT4790
FFTT4800
FFTT4810
FFTT4820
FFTT4830
FFTT4840
FFTT4850
FFTT4860
FFTT4870
FFTT4880
FFTT4890
FFTT4900
FFTT4910
FFTT4920
FFTT4930
FFTT4940
FFTT4950
FFTT4960
FFTT4970
FFTT4980
FFTT4990
FFTT5000
FFTT5010
FFTT5020

```

```

      DO A40 I=IMIN,IMAX,2
      DATA(I)=DATA(J)
      DATA(I+1)=-DATA(J+1)
      J=J-2
      J=JMAX
      DO A60 I=IMIN,IMAX,NP0
      DATA(I)=DATA(J)
      DATA(I+1)=-DATA(J+1)
      J=J-NP0
      C      END OF LOOP ON EACH DIMENSION
      C
      C      NP0=NP1
      C      NP1=NP2
      C      NPREV=N
      C      RETURN
      C      END
      #
      FFT5030
      FFT5040
      FFT5050
      FFT5060
      FFT5070
      FFT5080
      FFT5090
      FFT5100
      FFT5110
      FFT5120
      FFT5130
      FFT5140
      FFT5150
      FFT5160
      FFT5170
      FFT5180

```



```

FND      50-
C
C      SUBROUTINE RTRV0 (IDATA,NPREV,N,NPREM,HUFFR,NELFM)
C      SHUFFLE THE DATA BY BIT REVERSAL.
C      DIMENSION DATA(NPREV,N,NPREM)
C      COMPLEX DATA
C      EXCHANGE DATA(J1,J2REV,J3) WITH DATA(J1,J2,J3). WHERE J2REV=1
C      IS THE BIT REVERSAL OF J2-1. FOR EXAMPLE, LET N = 32. THEN FOR
C      J2-1 = 10011, J2REV-1 = 11001, ETC. DATA ARE COMPLEX AND STORED
C      IN DIRECT ACCESS STORAGE. BUFFER IS A COMPLEX BUFFER THREE RECORDS
C      LONG, EACH RECORD OF LENGTH NELEM COMPLEX ELEMENTS. NELEM MUST
C      BE LESS THAN HALF OF NPREV*NPREM, THE TOTAL NUMBER OF ELEMENTS.
C      ELSE THE WHOLE TRANSFORM COULD BE DONE IN CORE. NPREV, N, NPREM
C      AND NELFM MUST BE POWERS OF TWO.
C      INTEGER INDICES MAY BECOME AS LARGE AS NPREV*NPREM*2.
C      DIMENSION RUFFR(1)
C      IF (NELFM-NPREV) 10,10,20
C      DIMENSION DATA(NELEM,NPREV/NELEM,N,NPREM)
C      CALL SHUFF (IDATA,NELEM,NPREV/NELEM,N,NPREM,HUFFR)
C      RETURN
C      IF (2*NELEM-N*NPREV) 50,30,30
C      DIMENSION DATA(2*NELEM,(NPREV*N*NPREM)/(2*NELEM))
C      IPO=2
C      IP1=IPO*(2*NELEM)
C      IP2=IPO*(NPREV*N*NPREM)
C      DO 40 I2=1,IP2,IP1
C      IREC=1+(2*(I2-1))/IP1
C      CALL DREAD (IDATA,IREC,RUFFR,2,NELEM)
C      CALL RTRV (RUFFR,NPREV,N,(2*NELEM)/(NPREV*N))
C      CALL DWRIT (IDATA,IREC,RUFFR,2,NELEM)
C      RETURN
C      NELRC=NELEM/NPREV
C      NREC=N/NELRC
C      DIMENSION DATA(NPREV,NELRC,IREF,2,IPROD,NREC)
C      DEFINE R = LDG2(NREC) AND F = LDG2(NELRC). THEN THE ENTIRE BIT
C      REVERSAL TAKES E STAGES, OF WHICH NO MORE THAN R+1 CAN TAKE FULL
C      PASSES THRU THE DATA.
C      IPO=2
C      IP1=IPO*NPREV
C      IP2=IP1*NELRC
C      IP5=IP2*NREC
C      IP6=IP5*NRFM
C      IP4=IP5
C      IF (IP4-IP1*MAX0(NELRC,NREC)) 170,170,70
C      IP4=IP5/2**((ISTAG-1)
C      IF ISTAG.GT. MIN(R,E) GO TO LAST TEST
C      IP3=IP4/2
C      MERGE RECORDS DATA(I1,I2,I3,1,15,I6) AND DATA(I1,I2,I3,2,15,I6)
C      DO 160 I6=1,IP6,IP4
C      I3MAX=I6+IP3-IP2
C      DO 160 I3=I6,I3MAX,IP2

```

```

      IREC0=1+(I3-1)/IP2
      IREC1=IREC0+IP3/IP2
      IF (IREC1-IREC0-1) 80,80,90
      SAVE SOME ACCESS TIME IF THE RECORDS ARE ADJACENT
      CALL DRFAD (IDATA,IREC0,PUFFR(IP2+1),2,NELEM)
      GO TO 100
90    CALL DREAD (IDATA,IREC0,PUFFR(IP2+1),1,NELFM)
      CALL DRFAD (IDATA,IREC1,PUFFR(2*IP2+1),1,NELEM)
100   CALL MERGE (PUFFR(IP2+1),8PUFFR(1),NPREV,NELRC)
      C MERGE THE EVEN NUMBERED ELEMENTS
      IPUFF=IP2+IP1+1
      CALL MERGE (PUFFR(IPUFF),8PUFFR(IP2+1),NPREV,NELRC)
      C MERGE THE ODD-NUMBERED ELEMENTS
      IPUFF=1
      C THE RECORDS ARE NOW IN BUFFERS 0 AND 1
      IF (IP5-NREC*IP3) 130,110,110
      IF ISTAG.LT. 8. GOTO WRITE
      C 110 IF (NREC-NELRC) 120,130,130
      C IF R.LT. 8 THEN DO SHUFF. ELSE WRITE OUT.
      C SUBROUTINES SHUFFC AND SHUFFD ARE MUTUALLY EXCLUSIVE--THE FIRST
      C REQUIRES THAT NELRC BE GREATER THAN NRXC. WHILE THE LATTER
      C REQUIRES THE REVERSE.
      C 120 CALL SHUFFC (PUFFR(IP2+1),8PUFFR(2*IP2+1),NPREV,NELRC,NRXC)
      C SHUFFLE BUFFER 1 AND PLACE INTO BUFFER 2
      CALL SHUFFC (PUFFR(1),8PUFFR(IP2+1),NPREV,NELRC,NREC)
      C SHUFFLE BUFFER 0 AND PLACE INTO BUFFER 1
      IPUFF=IP2+1
      C DATA ARE NOW IN BUFFERS 1 AND 2
      C 130 IF (IREC1-IREC0-1) 140,140,150
      C 140 CALL DWRTT (IDATA,IREC0,PUFFR(IPUFF),2,NELEM)
      GO TO 140
      C 150 CALL DWRTT (IDATA,IREC0,PUFFR(IPUFF),1,NELEM)
      IPUFF=IPUFF+IP2
      CALL DWRTT (IDATA,IREC1,8PUFFR(IPUFF),1,NELEM)
      C CONTINUE
      C 160 IP4=IP3
      GO TO 60
      C 170 IF (NREC-2*NELRC) 190,190,190
      C IF P.LF. F+1 RETURN.
      C 180 CALL SHUFFD (IDATA,NELFM,1,NREC/NELRC,NELRC*NREM,8PUFFR)
      C BIT REVERSE THE RECORDS ON DISK.
      C 190 RETURN
      END

      SUBROUTINE RITHV (DATA,NPREV,N,NREM)
      C SHUFFLE THE DATA BY BIT REVERSAL.
      C DIMENSION DATA(NPREV,N,NPEM)
      C COMPLEX DATA
      C EXCHANGE DATA(J1,J4REV,J5) WITH DATA(J1,J4,J5) FOR ALL J1 FROM 1
      C TO NPREV, ALL J4 FROM 1 TO N (WHICH MUST BE A POWER OF TWO), AND
      C ALL J5 FROM 1 TO NREM. J4REV-1 IS THE BIT REVERSAL OF J4-1. E.G. BIT

```

50 RTD
 51 RTD
 52 RTD
 53 RTD
 54 RTD
 55 RTD
 56 RTD
 57 RTD
 58 RTD
 59 RTD
 60 RTD
 61 RTD
 62 RTD
 63 RTD
 64 RTD
 65 RTD
 66 RTD
 67 RTD
 68 RTD
 69 RTD
 70 RTD
 71 RTD
 72 RTD
 73 RTD
 74 RTD
 75 RTD
 76 RTD
 77 RTD
 78 RTD
 79 RTD
 80 RTD
 81 RTD
 82 RTD
 83 RTD
 84 RTD
 85 RTD
 86 RTD
 87 RTD
 88 RTD
 89 RTD
 90 RTD
 91 RTD
 92 RTD
 1 RTD
 2 RTD
 3 RTD
 4 RTD
 5 RTD
 6 RTD
 7 RTD


```

C      SUPPOSE N = 32.  THEN FOR J4-1 = 10011.  J4REV-1 = 11001.  ETC.
      DIMENSION DATA(1)
      IP0=2
      IP1=IP0*NPREFV
      IP4=IP1*N
      IP5=IP4*NPREFV
      I4REV=1
      I4REV = 1+(J4REV-1)*IP1
      DO 60 I4=1,IP4,IP1
      I4 = 1+(J4-1)*IP1
      IF (I4-I4REV) 10,30,30
      I1MAX=I4+IP1-IP0
      DO 20 I1=I4,I1MAX,IP0
      I1 = 1+(J1-1)*IP0+(J4-1)*IP1
      DO 20 I5=I1,IP5,IP4
      I5 = 1+(J1-1)*IP0+(J4-1)*IP1+(J5-1)*IP4
      I5REV=I4REV+I5-I4
      I5REV = 1+(J1-1)*IP0+(J4REV-1)*IP1+(J5-1)*IP4
      TEMPR=DATA(I5)
      TEMPI=DATA(I5+1)
      DATA(I5)=DATA(I5REV)
      DATA(I5+1)=DATA(I5REV+1)
      DATA(I5REV)=TEMPR
      DATA(I5REV+1)=TEMPPI
      ADD ONE WITH DOWNWARD CARRY TO THE HIGH ORDER BIT OF J4REV-1.
20      IP2=IP4/2
      IF (I4REV-IP2) 60,60,50
      I4REV=I4REV-IP2
      IP2=IP2/2
      IF (IP2-IP1) 60,40,40
      I4REV=I4REV+IP2
      RETURN
      END

C      SUBROUTINE SHUFF (I,DATA,NELEM,NPREV,N,NPREFV,HUFFH)
C      SHUFFLE THE RECORDS ON DIRECT ACCESS STORAGE BY BIT REVERSAL.
C      DIMENSION DATA(NELEM,NPREV,N,NREM)
C      COMPLEX DATA
C      EXCHANGE DATA(J1,J2,J4REV,J5) WITH DATA(J1,J2,J4,J5).  WHERE
C      J4REV-1 IS THE BIT REVERSAL OF J4-1.  THIS CAN BE DONE BY AN
C      EXCHANGE OF RECORDS.
C      DIMENSION HUFFR(1)
      IP0=2
      IP1=IP0*NELEM
      IP2=IP1*NPREFV
      IP4=IP2*N
      IP5=IP4*NPREFV
      I4REV=1
      DO 60 I4=1,IP4,IP2
      IF (I4-I4REV) 10,30,30
      DO 20 I5=I4,IP5,IP4

```

```

      A
      HIT 9
      HIT 10
      HIT 11
      HIT 12
      HIT 13
      HIT 14
      HIT 15
      HIT 16
      HIT 17
      HIT 18
      HIT 19
      HIT 20
      HIT 21
      HIT 22
      HIT 23
      HIT 24
      HIT 25
      HIT 26
      HIT 27
      HIT 28
      HIT 29
      HIT 30
      HIT 31
      HIT 32
      HIT 33
      HIT 34
      HIT 35
      HIT 36
      HIT 37
      HIT 38
      HIT 39
      HIT 40-
      SHD 1
      SHD 2
      SHD 3
      SHD 4
      SHD 5
      SHD 6
      SHD 7
      SHD 8
      SHD 9
      SHD 10
      SHD 11
      SHD 12
      SHD 13
      SHD 14
      SHD 15
      SHD 16
      SHD 17

```



```

I2MAX=I5+IP2-IP1
DO 20 I2=I5,I2MAX,IP1
  I2PEV=I4PEV+I2-I4
  IREC0=1+(I2-I1)/IP1
  IPEC1=1+(I2PEV-I1)/IP1
  CALL DPFA0 (IDATA,IREC0,HUFFR(1),1,NELFM)
  CALL DREAD (IDATA,IREC1,HUFFR(1),1,NELEM)
  CALL DWPIT (IDATA,IREC1,HUFFR(1),1,NELEM)
  CALL DWPIT (IDATA,IREC0,HUFFR(1),1,NFLEM)
  ADD ONE WITH DOWNWARD CAPRY TO THE HIGH ORDER BIT OF J4REV-1.
C
20  IP3=IP4/2
30  IF (I4REV-IP3) 60,60,50
40  I4PEV=I4PEV-IP3
50  IP3=IP3/2
    IF (IP3-IP2) 60,40,40
60  I4REV=I4PEV+IP3
  RETURN
END

```

```

SUBROUTINE MERGE (FROM,TO,NPREV,NELRC)
  MERGE TWO RECORDS INTO ONE.
C
C  DIMENSION FROM(NPREV,2,NELRC),TO(NPREV,NELRC)
C  COMPLEX FROM,TO
C  TO(J1,J3)=FROM(J1,1,J3)
  DIMENSION FROM(1), TO(1)
  IP0=2
  IP1=IP0*NPREV
  IP2=IP1*2
  IP3=IP2*NELRC
  IT0=1
  DO 10 I3=1,IP3,IP2
    I1MAX=I3+IP1-IP0
    DO 10 I1=I3,I1MAX,IP0
      TO(IT0)=FROM(I1)
      TO(IT0+1)=FROM(I1+1)
      IT0=IT0+IP0
  10  RETURN
END

```

```

SUBROUTINE SHUFF (FROM,TO,NPREV,NELRC,NREC)
  SHUFFLE THE DATA IN COPE BY BIT REVERSAL.
C
C  DIMENSION FROM(NPREV,NELRC,NREC),TO(NPREV,NREC,NELRC/NHFC)
C  COMPLEX FROM,TO
C  TO(J1,J4,J3REV)=FROM(J1,J3,J4) WHERE J3REV-1 IS THE BIT REVERSAL
C  OF J3-1.
  DIMENSION FROM(1), TO(1)
  IP0=2
  IP1=IP0*NPREV
  IP3=IP1*(NELRC/NREC)
  IP4=IP3*NREC
  I3PEV=1

```

```

SHD 18
SHD 19
SHD 20
SHD 21
SHD 22
SHD 23
SHD 24
SHD 25
SHD 26
SHD 27
SHD 28
SHD 29
SHD 30
SHD 31
SHD 32
SHD 33
SHD 34
SHD 35-

MER 1
MER 2
MER 3
MER 4
MER 5
MER 6
MER 7
MER 8
MER 9
MER 10
MER 11
MER 12
MER 13
MER 14
MER 15
MER 16
MER 17
MER 18
MER 19-

SHC 1
SHC 2
SHC 3
SHC 4
SHC 5
SHC 6
SHC 7
SHC 8
SHC 9
SHC 10
SHC 11
SHC 12

```

```

10  DO 40 I3=1,IP3,IP1
C    ITO=1+NPFC*(I3REV-1)
10  DO 10 I4=I3,IP4,IP3
    ILMAX=I4+IP1-IP0
10  DO 10 I1=I4,ILMAX,IP0
    TO(ITO)=FROM(I1)
    TC(ITO+1)=FROM(I1+1)
    ITO=ITO+IP0
10  ADD ONE WITH DOWNWARD CAPRY TO THE HIGH ORDER BIT OF J3REV-1.
C    IP2=IP3/2
20  IF (I3REV-IP2) 40,40,30
30  I3REV=I3REV-IP2
    IP2=IP2/2
40  IF (IP2-IP1) 40,20,20
    I3REV=I3REV+IP2
    RETURN
END

SUBROUTINE COL2D (IDATA,NPREV,N,NREM,ISIGN,BUFFER,NELEM)
1  DISCRETE FOURIER TRANSFORM OF LENGTH N. IN-PLACE COMPLY-TUKEY
2  ALGORITHM, HIT-REVERSED TO NORMAL ORDER, SANDE-TUKFY PHASE SHIFTS.
3  DIMENSION DATA(NPREV,N,NREM)
4  COMPLEX DATA
5  DATA(J1,K4,J5) = SUM(DATA(J1,J4,J5)*EXP(ISIGN*2*PI*I*(J4-1)*
6  (K4-1)/N)), SUMMED OVER J4 = 1 TO N FOR ALL J1 FROM 1 TO NPREV,
7  K4 FROM 1 TO N AND J5 FROM 1 TO NREM. N MUST BE A POWER OF TWO.
8  METHOD--LET IPREV TAKE THE VALUES 1, 2 OR 4, 4 OR 8, ... N/16.
9  N/4, N. THE CHOICE BETWEEN 2 OR 4, ETC., DEPENDS ON WHETHER N IS
10 A POWER OF FOUR. DEFINE IFACT = 2 OR 4, THE NEXT FACTOR THAT
11 IPREV MUST TAKE, AND IREM = N/(IFACT*IPREV). THEN--
12 DIMENSION DATA(NPREV,IPREV,IFACT,IREM,NREM)
13 COMPLEX DATA
14 DATA(J1,J2,K3,J4,J5) = SUM(DATA(J1,J2,J3,J4,J5)*EXP(ISIGN*2*PI*I*
15 (K3-1)*((J3-1)/IFACT+(J2-1)/(IFACT*IPREV))), SUMMED OVER J3 = 1
16 TO IFACT FOR ALL J1 FROM 1 TO NPREV, J2 FROM 1 TO IPREV, K3 FROM
17 1 TO IFACT, J4 FROM 1 TO IREM AND J5 FROM 1 TO NREM. THIS IS
18 A PHASE-SHIFTED DISCRETE FOURIER TRANSFORM OF LENGTH IFACT.
19 FACTORING N BY FOURS SAVES ABOUT TWENTY FIVE PERCENT OVER FACTOR-
20 ING BY TWOS. DATA MUST BE HIT-REVERSED INITIALLY.
21 IT IS NOT NECESSARY TO REWRITE THIS SUBROUTINE INTO COMPLEX
22 NOTATION SO LONG AS THE FORTRAN COMPIER USED STORES REAL AND
23 IMAGINARY PARTS IN ADJACENT STORAGE LOCATIONS. IT MUST ALSO
24 STORE ARRAYS WITH THE FIRST SUBSCRIPT INCREASING FASTEST.
25 DIMENSION BUFFER(1)
26 TWOPI=6.2831853072*FLUAT(ISIGN)
27 IF (2*NFLM-NPREV) 30,30,10
28 DIMENSION DATA(2*NELEM,(NPREV*N*NPFM)/(2*NELEM))
29 IP0=2
30 IP1=IP0*(2*NFLM)
31 IP2=IP0*(NPREV*N*NREM)
32 NMID=MIN0(N,(2*NFLM)/NPREV)
33

```

```

      NFIN=MAX0(1,(2*NELEM)/(NPRFV*N))
      DO 20 I2=1,IP2,IP1
      IREC=1+(2*(I2-1))/IP1
      CALL DREAD (IDATA,IHEC,HUFFR,2,NELFM)
      CALL COOL2 (RUFFR,NPREV,NMIU,NFIN,ISIGN)
      CALL DWRITE (IDATA,IREC,BUFFR,2,NELEM)
      DIMENSION DATA(NPREV,IPROD,2,IEM,NREM)
      IP0=?
      IP1=IP0*NPRFV
      IP4=IP1*N
      IP5=IP4*NREM
      NWORD=IP0*NELEM
      IP2=IP0*MAX0(2*NELEM,NPRFV)
      IF (IP2-IP4) 50,100,100
      IP3=IP2*2
      THETA=TWOPI/FLOAT(IP3/IP1)
      SINTH=SIN(THETA/2.)
      WSTPR=-?.*SINTH*SINTH
      WSTPI=SIN(THETA)
      IREC0=1
      IREC1=IREC0+IP2/NWORD
      IREC0 AND IREC1 ARE NEVER ADJACENT RECORDS. SO MUST RE READ AND
      WRITTEN SEPARATELY.
      CALL DREAD (IDATA,IHEC0,HUFFR(1),1,NELFM)
      CALL DREAD (IDATA,IHEC1,HUFFR(NWORD+1),1,NFLEM)
      IELEM=1
      I3MIN=1
      DO 90 I5=1,IP5,IP3
      WR=1.
      WI=0.
      I2MAX=I5+IP2-IP1
      DO 90 I2=I5,I2MAX,IP1
      I1MAX=I2+IP1-IP0
      DO 80 I1=I2,I1MAX,IP0
      IF (IELEM-NELEM) 70,70,60
      CALL DWRITE (IDATA,IHEC0,HUFFR(1),1,NELFM)
      CALL DWRITE (IDATA,IHEC1,HUFFR(NWORD+1),1,NELEM)
      IREC0=1+(I1-1)/NWORD
      IREC1=IREC0+IP2/NWORD
      CALL DREAD (IDATA,IHEC0,HUFFR(1),1,NELFM)
      CALL DREAD (IDATA,IHEC1,HUFFR(NWORD+1),1,NFLEM)
      IELEM=1
      I3MIN=1
      I3A=I1-I3MIN+1
      I3B=I3A+NWORD
      TEMPR=WR*HUFFR(I3B)-WI*HUFFR(I3A+1)
      TEMPI=WR*HUFFR(I3B+1)+WI*HUFFR(I3A)
      RUFFR(I3B)=HUFFR(I3A)-TEMPR
      RUFFR(I3B+1)=HUFFR(I3A+1)-TEMPI
      RUFFR(I3A)=HUFFR(I3A)+TEMPR
      HUFFR(I3A+1)=HUFFR(I3A+1)+TEMPI

```

34 C2D

35 C2D

36 C2D

37 C2D

38 C2D

39 C2D

40 C2D

41 C2D

42 C2D

43 C2D

44 C2D

45 C2D

46 C2D

47 C2D

48 C2D

49 C2D

50 C2D

51 C2D

52 C2D

53 C2D

54 C2D

55 C2D

56 C2D

57 C2D

58 C2D

59 C2D

60 C2D

61 C2D

62 C2D

63 C2D

64 C2D

65 C2D

66 C2D

67 C2D

68 C2D

69 C2D

70 C2D

71 C2D

72 C2D

73 C2D

74 C2D

75 C2D

76 C2D

77 C2D

78 C2D

79 C2D

80 C2D

81 C2D

82 C2D

83 C2D

84 C2D

```

80      IFLEW=IFLEM+1
      TEMPR=WR
      WR=WR*WSTPP-WI*WSTPJ+WP
90      WI=TFMPR*WSTPI+WI*WSTPP+VI
      CALL DWPIIT (IDATA,IREC0,RUFFER(1),1,NLEFM)
      CALL DWPIIT (IDATA,IWEC1,RUFFER(NWOR0+1),1,NELEM)
      IP2=IP3
      GO TO 40
100     RETURN
      END

      SUBROUTINE COOL2 (DATA,NPREV,N,NREM,ISIGN)
      DISCRETF FOURIER TRANSFORM OF LENGTH N.  IN-PLACE COOLEY-TUKEY
      ALGORITHM, HIT-REVERSED TO NORMAL ORDER, SANDF-TUKEY PHASE SHIFTS.
      DIMENSION DATA(NPREV,N,NREM)
      COMPLEX DATA
      DATA(J1,K4,J5) = SUM(DATA(J1,J4,J5)*EXP(ISIGN*2*PI*I*(J4-1)*
      (K4-1)/N)), SUMMED OVER J4 = 1 TO N FOR ALL J1 FROM 1 TO NPREV.
      K4 FROM 1 TO N AND J5 FROM 1 TO NREM.  N MUST BE A POWER OF TWO.
      METHOD--LET IPREV TAKE THE VALUES 1, 2 OR 4, 4 OR 8, ..., N/16,
      N/4, N.  THE CHOICE BETWEEN 2 OR 4, ETC., DEPENDS ON WHETHER N IS
      A POWER OF FOUR.  DEFINE IFACT = 2 OR 4, THE NEXT FACTOR THAT
      IPREV MUST TAKE, AND IPEN = N/(IFACT*IPREV).  THEN--
      DIMENSION DATA(NPREV,IPREV,IFACT,IWEM,NREM)
      COMPLEX DATA
      DATA(J1,J2,K3,J4,J5) = SUM(DATA(J1,J2,J3,J4,J5)*EXP(ISIGN*2*PI*I*
      (K3-1)*((J3-1)/IFACT+(J2-1)/(IFACT*IPREV)))) SUMMED OVER J3 = 1
      TO IFACT FOR ALL J1 FROM 1 TO NPREV.  J2 FROM 1 TO IPREV.  K3 FROM
      1 TO IFACT.  J4 FROM 1 TO IPEN AND J5 FROM 1 TO NREM.  THIS IS
      A PHASE-SHIFTED DISCRETE FOURIER TRANSFORM OF LENGTH IFACT.
      FACTORING N BY FOURS SAVES ABOUT TWENTY FIVE PERCENT OVER FACTOR-
      ING BY TWOS.  DATA MUST BE HIT-REVERSED INITIALLY.
      IT IS NOT NECESSARY TO REWRITE THIS SUBROUTINE INTO COMPLX
      NOTATION SO LONG AS THE FORTRAN COMPILER USED STORES REAL AND
      IMAGINARY PARTS IN ADJACENT STORAGE LOCATIONS.  IT MUST ALSO
      STORE ARRAYS WITH THE FIRST SUBSCRIPT INCREASING FASTEST.
      DIMENSION DATA(1)
      TWOPI=6.2831853072*FLOAT(ISIGN)
      IP0=2
      IP1=IP0*NPREV
      IP4=IP1*N
      IP5=IP4*NREM
      IP2=IP1
      IP2=IP1*IPR00
      NPART=N
      IF (NPART-2) 60,30,20
20     NPART=NPART/4
      GO TO 10
      DO A FOURIER TRANSFORM OF LENGTH TWO
30     IF (IP2-IP4) 40,160,160
40     IP3=IP2*2

```

C20 85
 C20 86
 C20 87
 C20 88
 C20 89
 C20 90
 C20 91
 C20 92
 C20 93
 C20 94-

C02 1
 C02 2
 C02 3
 C02 4
 C02 5
 C02 6
 C02 7
 C02 8
 C02 9
 C02 10
 C02 11
 C02 12
 C02 13
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 C02 34
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 C02 37
 C02 38
 C02 39
 C02 40


```

C      IP3=IP2*IFACT
C      DO 50 I1=1,IP1,IP0
C      I1 = 1+(J1-1)*IP0
C      DO 50 I5=I1,IP5,IP3
C      I5 = 1+(J1-1)*IP0+(J4-1)*IP3+(J5-1)*IP4
C      I3A=I5
C      I3B=I3A+IP2
C      I3 = 1+(J1-1)*IP0+(J2-1)*IP1+(J3-1)*IP2+(J4-1)*IP3+(J5-1)*IP4
C      TEMPR=DATA(I3H)
C      TEMPI=DATA(I3H+1)
C      DATA(I3R)=DATA(I3A)-TEMPR
C      DATA(I3R+1)=DATA(I3A+1)-TEMPI
C      DATA(I3A)=DATA(I3A)+TEMPR
C      DATA(I3A+1)=DATA(I3A+1)+TEMPI
C      IP2=IP3
C      DO A FOURIER TRANSFORM OF LENGTH FOUR (FROM HIT REVERSED ORDER)
C      IF (IP2-IP4) 70,160,160
C      IP3=IP2*4
C      IP3=IP2*IFACT
C      THETA=TWOPI/FLOAT(IP3/IP1)
C      SINTH=SIN(THETA/2.)
C      WSTPR=-2.*SINTH*SINTH
C      COS(THETA)-1. FOR ACCURACY.
C      WSTPI=SIN(THETA)
C      WH=1.
C      WI=0.
C      DO 150 I2=1,IP2,IP1
C      I2 = 1+(J2-1)*IP1
C      IF (I2-1) 90,90,80
C      W2R=WR*WR-WI*WI
C      W2I=2.*WP*WI
C      W3R=W2R*WR-W2I*WI
C      W3I=W2R*WI+W2I*WR
C      I1MAX=I2+IP1-IP0
C      DO 140 I1=I2,I1MAX,IP0
C      I1 = 1+(J1-1)*IP0+(J2-1)*IP1
C      DO 140 I5=I1,IP5,IP3
C      I5 = 1+(J1-1)*IP0+(J2-1)*IP1+(J4-1)*IP3+(J5-1)*IP4
C      I3A=I5
C      I3R=I3A+IP2
C      I3C=I3R+IP2
C      I3D=I3C+IP2
C      I3 = 1+(J1-1)*IP0+(J2-1)*IP1+(J3-1)*IP2+(J4-1)*IP3+(J5-1)*IP4
C      IF (I2-1) 110,110,100
C      APPLY THE PHASE SHIFT FACTORS
C      TEMPR=DATA(I3H)
C      DATA(I3R)=W2R*DATA(I3H)-W2I*DATA(I3H+1)
C      DATA(I3H+1)=W2R*DATA(I3H+1)+W2I*TEMPR
C      TEMPR=DATA(I3C)
C      DATA(I3C)=WR*DATA(I3C)-WI*DATA(I3C+1)
C      DATA(I3C+1)=WR*DATA(I3C+1)+WI*TEMPR

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C02 41
 C02 42
 C02 43
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 C02 89
 C02 90
 C02 91

```

TEMPR=DATA(I3D)
DATA(I3D)=W3P*DATA(I3D)-W3I*DATA(I3D+1)
DATA(I3D+1)=W3P*DATA(I3D+1)+W3I*TEMPR
110 TOR=DATA(I3A)+DATA(I3H)
    TOI=DATA(I3A+1)+DATA(I3H+1)
    TIR=DATA(I3A)-DATA(I3H)
    TII=DATA(I3A+1)-DATA(I3H+1)
    T2R=DATA(I3C)+DATA(I3D)
    T2I=DATA(I3C+1)+DATA(I3D+1)
    T3R=DATA(I3C)-DATA(I3D)
    T3I=DATA(I3C+1)-DATA(I3D+1)
    DATA(I3A)=TOR+T2R
    DATA(I3A+1)=TOI+T2I
    DATA(I3C)=T0R-T2R
    DATA(I3C+1)=TOI-T2I
    IF (ISIGN) 120,120,130
120 T3R=-T3P
    T3I=-T3I
130 DATA(I3R)=T1R-T3I
    DATA(I3R+1)=T1I+T3H
    DATA(I3D)=T1R+T3I
140 DATA(I3D+1)=T1I-T3P
    TEMPR=WR
150 WR=WSTPR*TEMPH-WSTPI*WI+TEMPR
    WI=WSTPR*WI+WSTPI*TEMPR+WI
    IP2=IP3
    GO TO 60
160 RETURN
    END
#
C02 92
C02 93
C02 94
C02 95
C02 96
C02 97
C02 98
C02 99
C02 100
C02 101
C02 102
C02 103
C02 104
C02 105
C02 106
C02 107
C02 108
C02 109
C02 110
C02 111
C02 112
C02 113
C02 114
C02 115
C02 116
C02 117
C02 118
C02 119
C02 120-

```

```

5      PROGRAM CHECK(INPUT,OUTPUT,TAPES=INPUT,TAPE6=OUTPUT)
      THIS PROGRAM WAS WRITTEN BY R. AKINS COLORADO STATE UNIVERSITY TO
      ILLUSTRATE THE USE OF SUBROUTINE FOURT. A FORWARD AND INVERSE
      TRANSFORM OF A KNOWN FUNCTION ARE PERFORMED AND THE RESULTS ARE
      COMPARED WITH THE EXACT VALUES.
      PROGRAM VARIABLES IN ALPHABETICAL ORDER ARE--
      D - ARRAY USED AS INPUT AND OUTPUT FROM SUBROUTINE FOURT
      DELTAT - TIME STEP OF INPUT FUNCTION
      DELTAW - FREQUENCY STEP CORRESPONDING TO DELTAT
      FREQ - ACTUAL FREQUENCY AT A GIVEN ELEMENT OF D
      NUMBER - NUMBER OF DATA POINTS USED IN TRANSFORMS
      NUMBE2 - ACTUAL TIME AT A GIVEN ELEMENT OF D
      TIME - ACTUAL TIME AT A GIVEN ELEMENT OF D
      DIMENSION D(2,4096)
      READ INPUT VARIABLES
      3 READ(5,11)NUMBER,DELTAT
      5 IF(EOF(5))300.5
      DELTAW=NUMBER*2
      COMPUTE INPUT EXPONENTIAL FUNCTION - STORE IT IN D(1,I) CORRESPONDING
      TO THE REAL PART OF THE FOURT INPUT. PLACE A ZERO IN D(2,I)
      CORRESPONDING TO THE IMAGINARY PART OF FOURT INPUT.
      DO 10 I=1,NUMBER
      D(1,I)=EXP(-FLOAT(I-1)*DELTAT)
      10 D(2,I)=0.0
      REFLECT THE INPUT FUNCTION
      D(1,NUMBER+1)=D(1,NUMBER)
      DO 20 I=2,NUMBER
      K=NUMBER-I+2
      L=NUMBER+I
      D(2,L)=0.0
      20 D(1,L)=D(1,K)
      PERFORM A FORWARD(-1) TRANSFORM ON THE DATA
      CALL FOURT(D,NUMBE2,1,-1,0,0)
      COMPUTE ACTUAL TRANSFORM AND PRINT OUT A COMPARISON WITH THE OUTPUT
      OF SUBROUTINE FOURT
      CPTIME=SECOND(A)
      WRITE(6,201)NUMBER,DELTAT,CPTIME
      WRITE(6,115)
      DO 30 I=1,NUMBER
      D(1,I)=D(1,I)*DELTAT*2.0
      30 D(2,I)=D(2,I)*DELTAT*2.0
      DO 35 I=1,NUMBER,10
      ACTUAL=4.0/(1.0+(FLOAT(I-1)*DELTAT)**2)
      FREQ=FLOAT(I-1)*DELTAT
      35 WRITE(6,120)FREQ,D(1,I),ACTUAL
      D(2,I)=0
      D(2,NUMBER+1)=0

```

```

60      D(1,NUMBER+1)=D(1,NUMBER)
      DO 40 I=2,NUMBER
      K=NUMBER-I+2
      L=NUMBER+I
      D(2,L)=0.0
      D(2,I)=0.0
      40 D(1,L)=D(1,K)
      C
      C      PERFORM AN INVERSE (+1) TRANSFORM OF THE DATA
      C
      C      CALL FOURT(D,NUMBE2,1,1,0,0)
      C
      C      COMPARE THE RESULTS OF A FORWARD AND INVERSE TRANSFORM WITH
      C      THE ORIGINAL DATA
      C
      CPTIME=SECOND(A)
      WRITE(6,201)NUMBER,DELTAT,CPTIME
      WRITE(6,110)
      VALUE=D(1,1)
      DO 60 I=1,NUMBER,10
      TIME=FLOAT(I-1)*DELTAT
      D(2,I)=EXP(-TIME)
      D(1,I)=D(1,I)/(FLOAT(NUMBER)*DELTAT*4)
      60 WRITE(6,120)TIME,D(1,I),D(2,I)
      110 FORMAT(11X,*T(SEC)      COMPUTED      R(T)      ACTUAL R(T)*
      111 FORMAT(11X,*F10.3)
      115 FORMAT(11X,*W(RPS)      COMPUTED F(W)      ACTUAL F(W)*
      120 FORMAT(10X,*F7.3,*5X,2E14.5)
      201 FORMAT(10X,*N = *,I4,*5X,*DELTAT = *,F6.3,*5X,*CPTIME = *,F8.5)
      GO TO 3
      300 CONTINUE
      END
90

```



```

PROGRAM SFGEENT(INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,TAPE1)

THIS PROGRAM WAS WRITTEN 8/75 BY R. AKINS CSU TO COMPUTE POWER
SPECTRAL DENSITIES (PSD) FROM A TIME SERIES USING SUBROUTINE FOURT,
AND SEGMENT AVERAGING. AN OPTION IS TO PERFORM AN INVERSE TRANSFORM OF
OF THE PSD AND OBTAIN AN AUTOCORRELATION (ACR) FUNCTION. PLOTS OF BOTH
THE PSD AND THE ACR WILL BE MADE USING THE U200 HARD COPY PLOTTER

SUBROUTINES CALLED ARE
ALL PLOT SUBROUTINES ARE DESCRIBED IN THE CSU USERS MANUAL 1975 EDITIO

AXIS - PLOT ROUTINE
CURVE - PLOT ROUTINE
FRAME - PLOT ROUTINE
FIRSTPT - PLOT ROUTINE
FOURT - FFT SUBROUTINE CALLED FROM FTNLIH
IPS - SUBROUTINE TO INTEGRATE THE SPECTRA
LOCAT - PLOT ROUTINE
MACROT - CALCULATES INTEGRAL TIME SCALES FOR THE ACR
MICROT - CALCULATES MICROSCALE FROM (N**2)*F(N)
PEN7 - PLOT ROUTINE
READATA - READS DATA RECORD FROM TAPE1 (12 BIT WORDS)
SFT - PLOT ROUTINE
SYMBOL - PLOT ROUTINE
UNPAK2 - CONVERTS DATA RECORD FROM 12 TO 60 BIT WORDS
VFCOT2 - PLOT ROUTINE

INPUT VARIABLES IN ALPHABETICAL ORDER ARE

GAIN - GAIN OF LINEAR TRANSDUCER
ICOW - CODE FOR CORRELATION CALCULATION
IPATF - SAMPLE RATE OF DATA
IPEC - RECORD LENGTH OF TAPE1 (DATA TAPE)
KEY1-5 - PLOT LABELS FOR BOTH PSD AND ACR PLOT
LABX - X AXIS LABEL FOR PSD
LABY - Y AXIS LABEL FOR PSD
NSEGM - NUMBER OF SEGMENTS TO AVERAGE
TITLE - ALPHANUMERIC ARRAY USED TO LABEL PRINTED OUTPUT
XTIT - X AXIS LABEL FOR CORRELATION PLOT
YTit - Y AXIS LABEL FOR CORRELATION PLOT

PROGRAM VARIABLES

A - ARRAY OF 12 BIT WORDS READ FROM TAPE INPUT TO UNPACK
B - ARRAY OF 60 BIT WORDS OUTPUT FROM UNPACK
CONST - NORMALIZING FACTOR FOR ACR
D - 2 DIMENSIONAL ARRAY USED TO SIMULATE COMPLEX NUMBERS
DELTAN - FREQUENCY INTERVAL OF SPECTRA
DELTAT - TIME STEP OF INPUT DATA
FACTOR - CONSTANT USED IN SPECTRA CALCULATIONS
IND - INDEX USED IN SETTING UP PLOT ARRAYS
KTAPER - UPPER LIMIT TAPER START
LTAPER - LOWER LIMIT TAPER CUTOFF
N - NUMBER/2
NEW - NUMBER/2
NPLOT - PLOT PARAMETER
NREC - NUMBER OF RECORDS TO BE READ FROM THE TAPE PER SEGMENT

```

```

60      NUMBER - LENGTH OF D ARRAY
      RMS - COMPUTED VALUE OF RMS
      SFGMEN - ARRAY USED TO STORE THE SEGMENT AVERAGED SPECTRA
      TOTAL - FLOATING POINT VERSION OF NUMBER
      UTAPER - TAPER FACTOR
      X - INPUT ARRAY FOR PLOTS
      XMEAN - RUNNING TOTAL USED IN MEAN CALCULATIONS
      X2 - RUNNING TOTAL USED IN RMS CALCULATIONS
      Y - INPUT ARRAY FOR PLOTS

70      COMMON D(2,M192),N,SEGMENT(4096)
      DIMENSION X(500),Y(500),TITLE(8)
      DIMENSION XTIT(4),YTIT(4),LABX(4),LABY(4)
      DIMENSION KEY1(3),KEY2(3),KEY3(3),KEY4(3),KEY5(3),KEY6(3)
      COMMON/UNPK/A(204),H(1020)
      COMMON/I/IREC,IRATE,K1
      DATA Y/500*0.0/
      DO 1 J=1,4096
1 SEGMENT(I)=0.0
      NUMREP=A192

80      IN ORDER TO CHANGE THE SIZE OF ARRAY D, TWO CARDS NEED TO BE
      CHANGED, THE DIMENSION CARD AND THE VALUE OF NUMBER

85      READ THE INPUT VARIABLES
      READ(5,501)TITLE
501  FORMAT(A10)
      READ(5,500)NSEGM,IHFC,IRATE,ICOR,GAIN
500  FORMAT(4I10,F10.3)
      READ(5,510)XTIT
      READ(5,510)YTIT
      READ(5,510)LABX
      READ(5,510)LABY
      READ(5,511)KEY1
      READ(5,511)KEY2
      READ(5,511)KEY3
      READ(5,511)KEY4
      READ(5,511)KEY5
      READ(5,511)KEY6
510  FORMAT(4A10)
511  FORMAT(3A10)
      CALL LOCAT(2MAT)
      CALL PENZ(SHPLACK,4HFELT)

100      READ INPUT DATA OFF OF TAPE1, COMPUTE THE MEAN AND THE RMS

105      WRITE(5,600)TITLE,NSEGM,NUMBER,IHFC,IRATE
      NPFC=NUMBER/IHFC+1
      DO 100 K=1,NSEGM
      ICOUNT=1.
      XMEAN=0.0
      X2=0.0
600  FORMAT(1H1,A10,/,/,5X,*,A SEGMENT AVERAGED SPECTRA WILL BE COMPUTED
1 USING *,14,*, SFGMENTS*,/,5X,*,OF LENGTH *,16,*, THE DATA IS IN
2 RECORDS *,15,*, VALUES LONG AT A SAMPLE*,/,5X,*,RATE OF *,16,*, SPS.
3*,/,/,11X,*,SEGMENT*,17X,*,XMEAN*,16X,*,RMS*)
      DO 10 K1=1,NREC

```



```

180      D(1,N+1)=D(1,N)
      D(2,N+1)=D(2,N)
      DO 115 I=2,N
      K=N-I+2
      L=N+1
      D(2,L)=0.0
115      D(1,L)=D(1,K)
      C
      C      PERFORM AN INVERSE TRANSFORM TO OBTAIN A CORRELATION FUNCTION
      C
      C      CALL FOURT(D,NUMBER,1,1,0.0)
      C
      C      NORMALIZE THE CORRELATION FUNCTION
      C
      C      CONST=D(1,1)
      C      DO 120 I=1,N
      C      D(1,I)=D(1,I)/CONST
120      D(1,I)=D(1,I)/CONST
      C
      C      PLACE THE NORMALIZED CORRELATION FUNCTION INTO ARRAY Y AND
      C      GENERATE ARRAY X - TIME STEPS
      C
      C      DO 130 I=1,50
      C      X(I)=FLOAT(I-1)*DELTA T
130      Y(I)=P(1,I)
      IND=51
      DO 135 I=60,N,10
      Y(IND)=D(1,I)
      X(IND)=FLOAT(I-1)*DELTA T
      IF(X(IND).GT.1.0)GO TO 137
135      IND=IND+1
137      NPLOT=IND
      C
      C      OUTPUT AND PLOT THE CORRELATION FUNCTION
      C
      C      WRITE(6,602)TITLE
      C      DO 140 I=1,NPLOT,5
140      WRITE(6,603)X(I),Y(I),X(I+1),Y(I+1),X(I+2),Y(I+2),X(I+3),Y(I+3),X(
      I+4),Y(I+4)
602      FORMAT(1H1,HALO,/,10X,*AUTOCORRELATION FUNCTION*,//.5(*      TIME
      R(T)
      C      C
603      FORMAT(10F10.6)
      CALL SET(1,0.5,0.1,0.6,0.0,0.1,0,-.2,1.0,1,1,1)
      CALL AXIS(0.0,0.0,0.0,YTIT,40.6,0.0,90.0,-.2,2,1)
      CALL AXIS(0.0,0.0,0.0,XTIT,-40.5,0.0,0.0,0.0,0.2,1)
      CALL SYMBOL(2,0.4,0.6,2,KEY1,0.0,30)
      CALL SYMBOL(2,0.4,0.3,2,KEY2,0.0,30)
      CALL SYMBOL(2,0.4,0.2,KEY3,0.0,30)
      CALL SYMBOL(2,0.3,0.2,KEY4,0.0,30)
      CALL SYMBOL(2,0.3,0.2,KEY5,0.0,30)
      CALL SYMBOL(2,0.3,0.1,2,KEY6,0.0,30)
      CALL FRESTPT(0.0,0.0)
      CALL VECTOR(1,0.0,0.0)
      NPLOT=NPLOT-1
      CALL CURVE(X,Y,NPLOT,0,2)
      CALL FRAME
      DO 153 I=1,500
153      Y(I)=0.0
      C
      C      PLACE THE FIRST 10 POINTS OF THE SPECTRA INTO ARRAY Y AND ASSOCIATED

```



```

240 C          FREQUENCY INTO X
C          DO 150 I=1,10
          X(I)=FLOAT(I)*DELTA
          Y(I)=SEGMENT(I+1)
150      I=I+1
C
245 C          FREQUENCY AVERAGE 3 POINTS
C          DO 154 I=1,50,3
          DO 157 J=1,3
157      Y(IND)=Y(IND)+SEGMENT(I+J-1)
          Y(IND)=Y(IND)/3.0
          X(IND)=FLOAT(I+1)*DELTA
154      IND=IND+1
          N2=N-10
C
255 C          FREQUENCY AVERAGE 10 POINTS
C          DO 155 I=60,N2,10
          DO 156 J=1,10
156      Y(IND)=Y(IND)+SEGMENT(I+J-1)
          X(IND)=FLOAT(I+5-1)*DELTA
          Y(IND)=Y(IND)/10.0
155      IND=IND+1
          NPL0T=IND-1
265 C          WRITE(6,607)SEGMENT(1)
          FORMAT(1H0,10X,'THE FIRST ELEMENT OF SEGMENT IS *E15.4)
          WRITE(6,604)TITLE
          DO 160 I=1,NPL0T,4
160      WRITE(6,605)X(I),Y(I),X(I+1),Y(I+1),X(I+2),Y(I+2),X(I+3),Y(I+3)
          FORMAT(1H1,8A10.7,10X,'NORMALIZED POWER SPECTRAL DENSITY FUNCTION*
1//.4(*FREQ-CPS
          F(N)*,/)
270 C          FORMAT(HE15.7)
          CALL IPS(SEGMENT,DELTA,SUM,N,1)
          WRITE(6,608)SUM
          FORMAT(1H0,10X,'AREA OF SEGMENT = *F10.5)
275 C          CALL SET(1,50,9.25,1.75,12.95,0.01,1000.0,.0000001,1.0,2.7,4)
          CALL PERIM(5,0,7,0)
          CALL SYM01(3,5,-.8,.25,LABX,0.0,40)
          CALL SYM01(-.5,3,0,.25,LABY,40.0,40)
          CALL SYM01(1.0,3,5,.2,KEY1,0.0,30)
          CALL SYM01(1.0,3,2,.2,KEY2,0.0,30)
          CALL SYM01(1.0,2,9,.2,KEY3,0.0,30)
          CALL SYM01(1.0,2,5,.2,KEY4,0.0,30)
          CALL SYM01(1.0,2,3,.2,KEY5,0.0,30)
          CALL SYM01(1.0,2,0,.2,KEY6,0.0,30)
          CALL CURVE(X,Y,NPL0T,0,2)
          CALL PNAME
          CALL MACRO1(DELTA)
          CALL MICR02(DELTA)
          CALL MICR01(DELTA,MICR01)
          WRITE(6,606)MICR01
285 C          FORMAT(1H0,10X,'MICROSCALE COMPUTED BY INTEGRATING N2F(N)*,F10.6)
          606      F=
          END

```

```

PROGRAM EXTCORE (INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,TAPE1,TAPE2,
1 TAPE3)

THIS PROGRAM WAS WRITTEN BY W. AKINS TO COMPUTE A POWER SPECTRAL
USING SUBROUTINE FOR2D, AN EXTERNAL CORE FFT ROUTINE

SUBROUTINES CALLED IN ALPHABETICAL ORDER ARE -
ALL PLOT ROUTINES ARE DISCUSSED IN THE CSU USERS MANUAL

10 CURVE - PLOT ROUTINE
DHEAD - READS RECORDS FROM MASS STORAGE
DWRITE - WRITES ON MASS STORAGE, REWRITING OVER OLD DATA USED AFTER THE
DATA HAS BEEN WRITTEN ONCE
DWRITE1 - WRITES ON MASS STORAGE - FIRST TIME
FOR2D - EXTERNAL CORE FFT
FRAME - PLOT ROUTINE
IPS - INTEGRATION SUBROUTINE
LOCAT - PLOT ROUTINE
PENZ - PLOT ROUTINE
PERIM - PLOT ROUTINE
OPENMS - SETS UP MASS STORAGE - SYSTEM SUBROUTINE
RFADATA - READS 1 DATA RECORD IREC VALUES LONG FROM TAPE1 USING ARRAY
SYMBOL - PLOT ROUTINE
UNPAK2 - CHANGES FROM 12 HIT TO 60 HIT WORDS

25 TAPE UNITS USED -
TAPE 1 - DATA TAPE
TAPE 2 - MASS STORAGE
TAPE 3 - OUTPUT FOR EQUALLY AVERAGED SPECGR
TAPE 5 - CARD INPUT
TAPE 6 - PRINTED OUTPUT
A - ARRAY OF 12 HIT WORDS INPUT TO UNPACK, READ FROM TAPE1
3 DELATN - FREQUENCY STEP FOR GIVEN AVERAGING INTERVAL
DELTAT - TIME STEP OF DATA, 1/IRATE
FACTOR - FACTOR TO MULTIPLY OUTPUT OF FOR2D
FREQ - REAL ARRAY USED TO STORE THE FREQUENCY VALUES FOR SPECT
GAIN - CALIBRATION FACTOR
ICHAN - CHANNEL TO BE USED
ICOUNT - COUNTER USED IN TAPERING, AND IN INITIALLY PLACING THE DATA
INTO MASS STORAGE
INDEX - INTEGER ARRAY USED IN MASS STORAGE CONTROL
INDEX1 - COUNTER USED TO KEEP TRACK OF MASS STORAGE LOCATIONS ON INPUT
IRATE - SAMPLE RATE PER CHANNEL TAPE1
IREC - NUMBER OF DATA VALUES PER DATA RECORD, TAPE1
ISP - COUNTER USED IN FREQUENCY SMOOTHING
KEY1 - TITLE CARD FOR PLOT OF SPECTRUM
KEY2 - TITLE CARD FOR PLOT OF SPECTRUM
KEY3 - TITLE CARD FOR PLOT OF SPECTRUM
KEY4 - TITLE CARD FOR PLOT OF SPECTRUM
KEY5 - TITLE CARD FOR PLOT OF SPECTRUM
KEY6 - TITLE CARD FOR PLOT OF SPECTRUM
KTAPER - (USED IN TAPERING THE DATA
LABX - PLOT AXIS LABEL
LABY - PLOT AXIS LABEL
LIMIT(1,1) - NUMBER OF RAW POINTS I-TH INTERVAL
LIMIT(2,1) - NUMBER OF AVERAGED POINTS I-TH INTERVAL
LIMIT(3,1) - NUMBER OF AVERAGED POINTS I-TH INTERVAL

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60      LTAPER - USED IN TAPERING THE DATA
      N - ARRAY GIVING DIMENSION OF ENTIRE DATA ARRAY INPUT TO FOR2D
      NAVG - NUMBER OF AVERAGING INTERVALS
      NAVG1 - UNIFORM AVERAGING TO BE USED IN OUTPUT TO TAPE3
      NCHAN - NUMBER OF CHANNELS OF DATA ON TAPE 1
      NREC - COUNTER USED IN INTEGRATION
      NPREC - TOTAL NUMBER OF DATA RECORDS ON TAPE
      NTRFC - NUMBER OF RECORDS NEEDED TO READ N(1) VALUES FROM TAPE 1
      NUMREY - LENGTH OF DATA RECORDS IN MASS STORAGE
      N1 - NUMBER OF RECORDS TO BE USED IN MASS STORAGE +1
      PFUNC(X) - GAIN*X - CALIBRATION FOR A LINEAR TRANSDUCER
      PKHJ - HIGHEST VALUE OF RECORD
      PKLO - SMALLEST VALUE OF RECORD
      RMS - ROOT-MEAN-SQUARE OF THE INPUT DATA
      RMS2 - RMS**2
      SPECT - REAL ARRAY USED TO STORE THE SMOOTHED SPECTRUM
      SQ - SUM OF SQUARES OF DATA VALUES
      STORF - REAL ARRAY USED IN UNIFORM SMOOTHING OF THE SPECTRUM
      TFMP - COMPLEX ARRAY NUMBER ELEMENTS LONG, USED WITH FOR2D
      TOTAL - TOTAL NUMBER OF POINTS USED IN THE FFT
      UTAPER - USED IN TAPERING THE DATA
      WORK - COMPLEX ARRAY 3*NUMBER ELEMENTS LONG USED WITH FOR2D AND MASS S
      STOPAGE READ AND WRITE ROUTINES
      XTNC - ARRAY USED IN INTEGRATION TO STORE FREQUENCY INCREMENTS
      XINT - RUNNING VALUE OF INTEGRAL OF SPECTRA
      XLIMIT(1,I) - HANDWIDTH FOR THE I-TH AVERAGING INTERVAL
      XLIMIT(2,I) - UPPER LIMIT FOR THE I-TH AVERAGING INTERVAL
      XMEAN - RUNNING MEAN

      COMPLEX TEMP
      COMPLEX WORK
      COMMON TEMP(1024)
      COMMON/UNPK/A(204),H(1020)
      COMMON/1/IREC,NCHAN,IRATE
      COMMON/2/IPUN,DIAM,LENGT,IWIND,I2
      DIMENSION WORK(3072),N(3),INDEX(513),SPECT(1200),FREQ(2000)
      DIMENSION STORF(4)
      DIMENSION LAHX(4),LAHY(4),KEY1(3),KEY2(3),KEY3(3),KEY4(3),KEY5(3),
1      KEY6(3)
      DIMENSION XLIMIT(2,6),LIMIT(3,6)
      DIMENSION XINC(6)
      DATA SPECT/1200*0.0/
      DATA STORF/8*0.0/
      PFUNC(X)=GAIN*X

      READ IN PARAMETERS FOR PROGRAM EXECUTION

1000
      XINT=0.0
      CALL PENZ(5HBLACK,4HFFLT)
      GAIN = 04114
      READ(5,1000)IREC,NCHAN,IRATE,N(1),NAVG,NRECORD,NUMBER,N1
      FORMAT(A110)
      READ(5,1000)ICAN,NAVG1
      READ(5,1001)LAHX
      READ(5,1001)LAHY
      READ(5,1002)KEY1
      READ(5,1002)KEY2
      READ(5,1002)KEY3
      READ(5,1002)KEY4

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120      READ(5,1002)KEYS
1001     READ(5,1002)KEY6
1002     FORMAT(4A10)
1003     READ(5,1003) (LIMIT(1,J),J=1,NAVG)
1004     READ(5,1003) (LIMIT(2,J),J=1,NAVG)
1005     FORMAT(6I10)
1006     C
1007     C
1008     C
1009     OPEN MASS STORAGE
1010     C
1011     CALL OPFNMS(2,INDEX,N1,0)
1012     N1=N1-1
1013     NTRFC=N(1)*NCHAN/IRFC+1
1014     IF(NTRFC.GT.NRECORD)STOP11
1015     C
1016     C
1017     C
1018     INITIALIZE PROGRAM PARAMETERS
1019     C
1020     C
1021     C
1022     XMEAN=0.0
1023     PKHI=-100.0
1024     PKLO=100.0
1025     SQ=0.0
1026     ICOUNT=0
1027     INDEX1=1
1028     ICHAN=ICCHAN-1
1029     DO 10 I=1,NTRFC
1030     C
1031     C
1032     C
1033     READ THE DATA OFF OF TAPE1, UNPACK IT FORM 12 TO 60 BIT WORDS
1034     C
1035     C
1036     C
1037     CALL READATA
1038     CALL UNPAK2(A,H,IRFC)
1039     DO 5 JJ=1,IREC,NCHAN
1040     J=JJ+ICCHAN
1041     R(J)=PFUNC(R(J))
1042     XMEAN=XMEAN+R(J)
1043     SQ=SQ+R(J)*R(J)
1044     IF(R(J).LT.PKHI)GO TO 3
1045     PKHI=R(J)
1046     IF(R(J).GT.PKLO)GO TO 5
1047     PKLO=R(J)
1048     3 CONTINUE
1049     5 CONTINUE
1050     C
1051     C
1052     C
1053     PLACE THE DATA INTO MASS STORAGE 1 RECORD NUMBER DATA VALUES LONG
1054     AT A TIME
1055     C
1056     C
1057     C
1058     DO 10 JJ=1,IREC,NCHAN
1059     J=JJ+ICCHAN
1060     ICOUNT=ICOUNT+1
1061     WORK(ICOUNT)=R(J)
1062     IF(ICOUNT.NE.NUMBER) GO TO 10
1063     ICOUNT=0
1064     CALL DWRT1(2,INDEX1,WORK,1,NUMBER)
1065     INDEX1=INDEX1+1
1066     10 CONTINUE
1067     C
1068     C
1069     C
1070     COMPUTE THE MEAN AND THE RMS
1071     C
1072     C
1073     C
1074     TOTAL=FLOAT(NTRFC)*FLOAT(IRFC)/FLOAT(NCHAN)
1075     XMEAN=XMEAN/TOTAL
1076     RMS=SQRT(AHS((SQ-XMEAN*XMEAN*TOTAL)/TOTAL))

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180      WRITE(6,2000) IREC, IPRATE, N1, NUMBEK, XMEAN, RMS, PKHI, PKLO
      FORMAT(1H1,10X,*TRIAL RUN OF FOR20 FOR PRESSURE SPECTRA*,//,10X,*R
1ECORD LENGTH = *,17,*SAMPLE RATE = *,17,*SAMPLES/SECOND*,//,10X,*
2FOR20 WAS CALLED USING*,15,*RECORDS OF LENGTH*,17,*,10X,*
4MEAN = *,F10.6,2X,*(ALL UNITS PSI)*,/,10X,*RMS = *,F10.6,/,10X,*
5PEAK HIGH = *,F10.6,/,10X,*PEAK LOW = *,F10.6)

185      C      RECALL THE DATA, REMOVE THE MEAN, TAPER IF APPROPRIATE, RETURN TO STORAGE
      C
      C
190      LTAPER=N(1)/10
      KTAPER=N(1)-LTAPER
      ICOUNT=1
      DO 20 J=1,N1
      CALL DREAD(2,J,WORK,1,NUMBER)
      DO 15 K=1,NUMBER
      WORK(K)=WORK(K)-XMEAN
      IF(ICOUNT.GT.LTAPER) GO TO 12
      FRAC=FLOAT(ICOUNT-1)/FLOAT(LTAPER-1)
      UTAPER=COS(1.570796*(1.0-FRAC))**2
      WORK(K)=WORK(K)*UTAPER
12      IF(ICOUNT.LT.KTAPER) GO TO 14
      KK=(LTAPER-1)-(ICOUNT-KTAPER)
      FRAC=FLOAT(KK)/FLOAT(LTAPER-1)
      UTAPER=COS(1.570796*(1.0-FRAC))**2
      WORK(K)=WORK(K)*UTAPER
      ICOUNT=ICOUNT+1
14      CONTINUE
15      CALL DWRITE(2,J,WORK,1,NUMBER)
20      C      PERFORM A FORWARD TRANSFORM ON THE DATA
      C
      C
210      CALL FOR20(2,N,1,-1,1,WORK,NUMBER)
      C
      C      READ OUT THE TRANSFORMED VALUES, CONVERT TO A POWER SPECTRAL
      C      DENSITY, FREQUENCY AVERAGE
      C
215      ISP=1
      TOTAL=FLOAT(N(1))
      DELTAT=1.0/FLOAT(IPRATE)
      FACTOR=2.0*1.143*DELTAT/TOTAL
      RMS2=PMS**2
      DO 35 J=1,NAVG
      DELTAN=FLOAT(LIMIT(1,J))/(TOTAL*DELTAT)
      XLIMIT(1,J)=DELTAN
      LIMIT(3,J)=LIMIT(2,J)/LIMIT(1,J)
35      XLIMIT(2,J)=LIMIT(3,J)*DELTAN
      DO 36 J=2,NAVG
      XLIMIT(2,J)=XLIMIT(2,J)+XLIMIT(2,J-1)
36      WRITE(6,2004) (XLIMIT(2,J),LIMIT(1,J),XLIMIT(1,J),J=1,NAVG)
2003      FORMAT(//,10X,*SCHEME OF VARIABLE HANDWIDTH SPECTRUM SMOOTHING*)
2004      FORMAT(10X,*UPPER LIMIT CPS *,F10.2,5X,*NUMBER OF POINTS AVERAGED/
1000      INPUT POINT*,19,5X,*HANDWIDTH *,F10.4)
      NREC=1
      K1=0
      DO 40 J=1,NAVG
      C      COMPUTE THE NUMBER OF RECORDS NECESSARY TO COMPUTE THIS PORTION
      C      OF THE SPECTRUM
      C
235

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240      J3=NUMBER/LIMIT(1,J)
      J2=LIMIT(1,J)
      J1=LIMIT(2,J)/NUMBER
      DELTN=FLOAT(J2)/(TOTAL*DELTAT)
      J1=NWFC+J1-1
      DO 45 I=NREC,J1
      CALL DREAD(2,I,WORK,1,NUMBER)
      DO 37 K=1,NUMBER
      WRITE(3,300)WORK(K)
300    FORMAT(2E12.4)
37    WORK(K)=FACTOR*(REAL(WORK(K))*2+ALMAG(WORK(K))*2)
      IADD=0
C
C      SMOOTH THE SPECTRUM USING VARIABLE BANDWIDTH TECHNIQUES
C
      DO 39 KK=1,J3
      DO 38 L=1,J2
      SPECT(ISP)=SPECT(ISP)+REAL(WORK(IADD+L))
38    SPECT(ISP)=SPECT(ISP)/(FLOAT(J2)*RMS2)
      IF(ISP.EQ.1)FREQ(ISP)=+DELTN/2.0
      IF(ISP.FQ.1)GO TO 30
      IF(I.FQ.NREC.AND.KK.EQ.1)FREQ(ISP)=FREQ(ISP-1)+DELTN/2.0+ODELTN/2.
10
      IF(KK.EQ.1.AND.I.EQ.NREC)      GO TO 30
      FREQ(ISP)=FREQ(ISP-1)+DELTN
30    IADD=IADD+J2
39    ISP=ISP+1
45    CONTINUE
C
C      INTEGRATE THE SPECTRUM LEAVING OUT THE END PORTIONS
C
      XINC(J)=DELTN
      KL=K1+LIMIT(3,J)
60    CALL TPS(SPECT,XINC(J),SUM,K1,LIMIT(3,J))
63    XINT=XINT+SUM
      ODELTN=DELTN
40    NREC=J1+1
C
C      ADD ENDPOINTS AND OTHER ODD REGIONS
C
      IND=1
      KL=NAVG+1
      DO 40 I4=1,KL
      IF(I4.NF.1)GO TO 71
      XINT=XINT+XINC(I4)*SPECT(IND)/2.0
      GO TO 74
71    IF(I4.NF.KL)GO TO 72
      XINT=XINT+XINC(I4-1)*SPECT(IND-1)/2.0
      GO TO 40
72    XINT=XINT+SPECT(IND)*(XINC(I4)+XINC(I4-1))/2.0
74    IND=IND+LIMIT(3,I4)
80    CONTINUE
2008  WRITE(6,2008)XINT
      FOPMAT(IH0,10X,*THE AREA UNDER THE SPECTRUM IS *,F8.4)
C
C      OUTPUT THE SMOOTHED SPECTRUM
C
      WRITE(6,2001)
      M=ISP-1
295

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300      DO 50 J=1,M.4
          50 WHITE(6.2002)FRFQ(J),SPFCT(J),FREQ(J+1),SPECT(J+1),FREQ(J+2),SPECT
            1(J+2),FREQ(J+3),SPECT(J+3)
          2001 FORMAT(1H1.10X.*SMOOTHED SPECTRUM*/.10X.*FREQ CPS*.10X.*G(N)*)
          2002 FORMAT(RE15.4)
          C
          C      PLOT THE SMOOTHED SPECTRUM
          CALL LOCAT(2RAT)
          CALL SET(1.50,9.25,1.75,12.95,0.01,1000.0,.0000001,1.0,2,7,4)
          CALL PFPIM(5,0,7,0)
          CALL SYMBOL(3.5,-8.,25,LAHX,0.0,40)
          CALL SYMBOL(-6.3,0.,25,LAHY,90.0,40)
          CALL SYMBOL(1.0,3.5,.2,KEY1,0.0,30)
          CALL SYMBOL(1.0,3.2,.2,KEY2,0.0,30)
          CALL SYMBOL(1.0,2.9,.2,KEY3,0.0,30)
          CALL SYMBOL(1.0,2.6,.2,KEY4,0.0,30)
          CALL SYMBOL(1.0,2.3,.2,KEY5,0.0,30)
          CALL SYMBOL(1.0,2.0,.2,KEY6,0.0,30)
          CALL CURVE(FRFQ,SPECT,M.4.2)
          CALL FRAME
          CALL
          END
305
310
315

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```

5      PROGRAM CSPECT2(INPUT=1018,OUTPUT=2028,TAPE5=INPUT,TAPE6=OUTPUT,
10      1TAPE2=513,TAPE3=5138,TAPE4=5138)

15      THIS PROGRAM WAS WRITTEN 11/75 BY R. AKINS TO COMPUTE AND PLOT
      A COHERENCE FUNCTION USING SEGMENT AVERAGING AND READING THE
      SINGLE CHANNEL TRANSFORMS FROM A DISC DEVICE, TAPE2 AND TAPE3.

      SUBROUTINES CALLED (ALL PLOT SUBROUTINES ARE DESCRIBED IN THE
      CSU USERS MANUAL, 1975 EDITION)

      AXIS - PLOT ROUTINE
      CURVE - PLOT ROUTINE
      LOCAT - PLOT ROUTINE
      PENZ - PLOT ROUTINE
      RSTR - PLOT ROUTINE
      SET - PLOT ROUTINE
      SKIPF - TAPE CONTROL
      SYMROL - PLOT ROUTINE

20      INPUT VARIABLES ARE

      IRATE - SAMPLE RATE OF ORIGINAL TIME SERIES
      NRUN - NUMBER OF RUNS
      NSEG - NUMBER OF SEGMENTS
      NSKIP1 - TAPE CONTROL PARAMETER
      NSKIP2 - TAPE CONTROL PARAMETER
      NUMBER - LENGTH OF EACH SEGMENT
      TITLE1 - LABEL FOR CHANNEL 1
      TITLE2 - LABEL FOR CHANNEL 2
      X - COMPLEX ARRAY STORING TRANSFORM OF CHANNEL 1
      XTIT - PLOT AXIS LABEL
      Y - COMPLEX ARRAY STORING TRANSFORM OF CHANNEL 2
      YTIT - PLOT AXIS LABEL

30      PROGRAM VARIABLES

      A - FACTOR USED IN FREQUENCY AVERAGING
      COH - ARRAY STORING FREQUENCY AVERAGED COHERENCE
      DELTAN - FREQUENCY INCREMENT OF SPECTRA
      FREQ - ARRAY STORING FREQUENCY STEPS FOR COHERENCE
      IND - INDEX USED IN FREQUENCY AVERAGING
      NPLOT - TOTAL NUMBER OF POINTS TO PLOT
      N2 - NUMBER/2
      GXY - SEGMENT AVERAGED CROSS SPECTRAL DENSITY
      SPECT1 - SINGLE CHANNEL SEGMENT AVERAGED SPECTRA CHANNEL 1
      SPECT2 - SINGLE CHANNEL SEGMENT AVERAGED SPECTRA CHANNEL 2

40      TAPE UNITS USED

      TAPE2 - MASTER INPUT TAPE
      TAPE3 - DISC USED AS INPUT FOR CHANNEL 1
      TAPE4 - DISC USED AS INPUT FOR CHANNEL 2
      TAPE5 - INPUT FILE
      TAPE6 - OUTPUT FILE

50      COMMON FREQ(500),TITLE1(8),TITLE2(8),COH(500),XTIT(4),YTIT(4),
1SPECT1(500),SPECT2(500),GXY(500)
      COMMON X(4096),Y(4096)
      COMPLEX GXY

```



```

60      COMPLEX X,Y
      CC
      READ INPUT VARIABLES FOR ALL RUNS
65      READ(5,500)NRUN
      READ(5,500)IRATE,NUMBER,NSEG
      READ(5,502)XTIT,YTIT
      CALL PENZ(5HBLACK,4HFELT)
      CALL LOCAT(2RAT)
      ICODE=1
      DO 100 KTOT=1,NRUN
      CC
      ZERO NECESSARY ARRAYS
      DO 1 I=1,500
      SPECT2(I)=0.0
      SPECT1(I)=0.0
      2 COH(I)=0.0
      1 GXY(I)=(0.0,0.0)
      CC
      READ INPUT VARIABLES FOR EACH RUN
      READ(5,501)TTITLE1,TTITLE2
      READ(5,500)NSKIP1,NSKIP2
      500 FORMAT(3I10)
      501 FORMAT(8A10)
      502 DELTAN=FLOAT(IRATE)/FLOAT(NUMBER)
      CC
      COPY INPUT ARRAYS FROM TAPE TO DISCS
      REWIND 3
      REWIND 4
      DO 3 I=1,NSEG
      READ(2)X
      WRITE(3)X
      3 BACKSPACE2
      CALL SKIPF(2,NSKIP1,17B,1)
      DO 4 I=1,NSEG
      READ(2)Y
      WRITE(4)Y
      4 BACKSPACE2
      CALL SKIPF(2,NSKIP2,17B,1)
      REWIND 3
      REWIND 4
      CC
      COMPUTE AND SEGMENT AVERAGE SINGLE CHANNEL SPECTRA AND
      CROSS SPECTRAL DENSITY
      DO 30 JT=1,NSEG
      READ(3)X
      READ(4)Y
      DO 20 I=1,10
      SPECT1(I)=SPECT1(I)+CABS(X(I+1))**2
      SPECT2(I)=SPECT2(I)+CABS(Y(I+1))**2
      20 GXY(I)=GXY(I)+CONJG(X(I+1))*Y(I+1)
      IND=11
      DO 22 K=11,49,3
      DO 21 J=1,3

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120   SPECT1(IND)=SPECT1(IND)+CABS(X(K+J))**2
121   SPECT2(IND)=SPECT2(IND)+CABS(Y(K+J))**2
122   GXY(IND)=GXY(IND)+CONJG(X(K+J))*Y(K+J)
123   IND=IND+1
124   N2=NUMBER/2-25
125   DO 25 I=50,N2,20
126     DO 24 J=1,20
127       SPECT1(IND)=SPECT1(IND)+CABS(X(I+J))**2
128       SPECT2(IND)=SPECT2(IND)+CABS(Y(I+J))**2
129       GXY(IND)=GXY(IND)+CONJG(X(I+J))*Y(I+J)
130     IND=IND+1
131   CONTINUE
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915   C
916   C
917   C
918   C
919   C
920   C
921   C
922   C
923   C
924   C
925   C
926   C
927   C
928   C
929   C
930   C
931   C
932   C
933   C
934   C
935   C
936   C
937   C
938   C
939   C
940   C
941   C
942   C
943   C
944   C
945   C
946   C
947   C
948   C
949   C
950   C
951   C
952   C
953   C
954   C
955   C
956   C
957   C
958   C
959   C
960   C
961   C
962   C
963   C
964   C
965   C
966   C
967   C
968   C
969   C
970   C
971   C
972   C
973   C
974   C
975   C
976   C
977   C
978   C
979   C
980   C
981   C
982   C
983   C
984   C
985   C
986   C
987   C
988   C
989   C
990   C
991   C
992   C
993   C
994   C
995   C
996   C
997   C
998   C
999   C
1000  C

```

```

5      PROGRAM CSPECT3(INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,TAPE2,TAPE3,
10      1TAPE4)

15      THIS PROGRAM WAS WRITTEN 11/75 BY R. AKINS TO COMPUTE AND PLOT
      CROSS-CORRELATION FUNCTIONS USING SEGMENT AVERAGING AND READING
      THE SINGLE CHANNEL TRANSFORMS FROM A DISC DEVICE, TAPE 2 AND TAPE 3.

20      SUBROUTINES CALLED (ALL PLOT SUBROUTINES ARE DESCRIBED IN THE
      CSU USERS MANUAL, 1975 EDITION)

      AXIS - PLOT ROUTINE
      CURVE - PLOT ROUTINE
      FOURT - FFT ROUTINE
      FRSTPT - PLOT ROUTINE
      LOCAT - PLOT ROUTINE
      PENZAT - PLOT ROUTINE
      ROTATE - PLOT ROUTINE
      RSIR - PLOT ROUTINE
      SET - PLOT ROUTINE
      SKIPF - TAPE CONTROL SUBROUTINE - CSU USERS MANUAL
      SYMBOL - PLOT ROUTINE
      VECOTR - PLOT ROUTINE

25      INPUT VARIABLES ARE

      IRATE - SAMPLE RATE OF INITIAL TIME SERIES
      NRUN - NUMBER OF RUNS
      NSEG - NUMBER OF SEGMENTS
      NSKIP1 - TAPE CONTROL PARAMETER
      NSKIP2 - TAPE CONTROL PARAMETER
      NUMBER - LENGTH OF SINGLE CHANNEL TRANSFORMS
      TTITLE1 - CHANNEL 1 TITLE
      TTITLE2 - CHANNEL 2 TITLE
      XTIT - PLOT TITLE X-AXIS
      YTIT - PLOT TITLE Y-AXIS

35      PROGRAM VARIABLES

      DELTAN - FREQUENCY STEP OF X,Y,GXY
      DELTAT - TIME STEP OF CROSS-CORRELATION
      FACTOR - USED TWICE - FACTOR IN CROSS-SPECTRUM CALCULATION AND LATER
      CROSS - CORRELATION CALCULATIONS
      GXY - COMPLEX ARRAY WITH SEGMENT AVERAGED CROSS SPECTRUM
      INDEX - USED IN OUTPUT AND PLOTTING
      N2 - NUMBER/2
      R12 - REAL ARRAY STORING CROSS-CORRELATION FUNCTION
      TIME - REAL ARRAY WITH TIME LAGS USED IN OUTPUT
      X - COMPLEX ARRAY STORING TRANSFORM OF CHANNEL 1 TIME SERIES
      Y - COMPLEX ARRAY STORING TRANSFORM OF CHANNEL 2 TIME SERIES

45      TAPE UNITS USED

      TAPE2 - MASTER INPUT TAPE
      TAPE3 - DISC USED AS INPUT FOR CHANNEL 1
      TAPE4 - DISC USED AS INPUT FOR CHANNEL 2
      TAPE5 - INPUT FILE
      TAPE6 - OUTPUT FILE

```

```

60      DIMENSION TIME(137),R12(137),TITLE1(4),TITLE2(4),XTIT(4),YTIT(4)
      COMMON GXY(8192),X(4096),Y(4096)
      COMPLEX GXY
      COMPLEX X,Y
      C
      C
65      READ INPUT VARIABLES FOR ALL RUNS
      C
      C
70      READ(5,500)NRUN
      READ(5,500)IRATE,NUMBER,NSEG
      READ(5,502)XTIT,YTIT
      CALL LOCAT(2RAT)
      CALL PENZ(5HBLACK,4HFELT)
      ICODE=1
      DO 100 KLIM=1,NRUN
      DO 1 I=1,4096
75      1 GXY(I)=(0.0,0.0)
      C
      C
      C
      READ INPUT VARIABLES WHICH CHANGE EACH RUN
      C
      C
80      READ(5,501)TITLE1,TITLE2
      READ(5,500)NSKIP1,NSKIP2
      FORMAT(3I10)
      FORMAT(4A10)
85      501 FORMAT(4A10)
      502 DELTAN=FLOAT(IRATE)/FLOAT(NUMBER)
      DELTAT=1.0/FLOAT(IRATE)
      C
      C
      COPY INPUT ARRAYS X AND Y FROM DATA TAPE TO SEPARATE DISC FILES
      C
      C
90      REWIND3
      REWIND4
      DO 3 I=1,NSEG
      READ(2)X
      WRITE(3)X
      BACKSPACE2
95      CALL SKIPF(2,NSKIP1,17B,1)
      DO 4 I=1,NSEG
      READ(2)Y
      WRITE(4)Y
      BACKSPACE2
100      CALL SKIPF(2,NSKIP2,17B,1)
      REWIND3
      REWIND4
      C
      C
      CALCULATE SEGMENT AVERAGED CROSS SPECTRAL DENSITY FUNCTION
      C
      C
105      DO 30 JT=1,NSEG
      READ(3)X
      READ(4)Y
      DO 30 J=1,4096
110      GXY(J)=GXY(J)+CONJG(X(J))*Y(J)
      FACTOR=2.0*1.143/FLOAT(IRATE)/FLOAT(NUMBER)/FLOAT(NSEG)
      DO 32 I=1,4096
115      32 GXY(I)=FACTOR*GXY(I)
      C
      C
      REFLECT THE CROSS SPECTRAL DENSITY FUNCTION
      C
      C
      NDOUB=NUMBER
      N2=NUMBER/2

```



```

120 GXY(N2+1)=CONJG(GXY(N2))
    DO 33 I=1,4095
      K=NUMRER-I+1
      GXY(K)=CONJG(GXY(I+1))
33
CC
125     PERFORM A FORWARD TRANSFORM TO OBTAIN THE CROSS-CORRELATION FUNCTION
CC
130     CALL FOURT(GXY,ND0UB,1,1,1,0)
    FACTOR=FLOAT(IRATE)/2.0/FLOAT(NUMBER)
CC
135     PLACE SELECTED VALUES OF THE CROSS-CORRELATION FUNCTION INTO ARRAY
    R12 AND ASSOCIATED TIME LAGS INTO ARRAY TIME FOR OUTPUT AND
    PLOTTING
CC
140     R12(69)=GXY(1)*FACTOR
    TIME(69)=0.0
    INDEX=1
    DO 34 I=1,20
      K=69+INDEX
      L=69-INDEX
      R12(K)=GXY(I+1)*FACTOR
      R12(L)=GXY(NUMBER-I+1)*FACTOR
      TIME(K)=DELTA*FLOAT(I)
      TIME(L)=-TIME(K)
      INDEX=INDEX+1
34   DO 35 I=22,60,2
      K=69+INDEX
      L=69-INDEX
      R12(K)=GXY(I+1)*FACTOR
      R12(L)=GXY(NUMBER-I+1)*FACTOR
      TIME(K)=DELTA*FLOAT(I)
      TIME(L)=-TIME(K)
      INDEX=INDEX+1
35   DO 37 I=65,200,5
      K=69+INDEX
      L=69-INDEX
      R12(K)=GXY(I+1)*FACTOR
      R12(L)=GXY(NUMBER-I+1)*FACTOR
      TIME(K)=DELTA*FLOAT(I)
      TIME(L)=-TIME(K)
      INDEX=INDEX+1
37   WRITE(6,610)TITLE,TITLE2
CC
160     PRINT CROSS CORRELATION FUNCTION
CC
165     DO 39 I=1,137,2
39   WRITE(6,611)TIME(I),R12(I),TIME(I+1),R12(I+1)
610  FORMAT(1H1,9X,*CROSS CORRELATION COEFFICIENT*,/,10X,*CHANNEL 1 -
1*,4A10,/,10X,*CHANNEL 2 -*,4A10)
611  FORMAT(11X,F6.3,5X,F7.4,12X,F6.3,5X,F7.4)
CC
170     PLOT CROSS CORRELATION FUNCTION
CC
175     CALL ROTATE(90.0)
    CALL SET(1,8,-7,6,-4,-4,-.2,1,1,1,0)
    CALL AXIS(0,0,XIIT,-40,8,0,0,-.4,1,1)
    CALL AXIS(0,0,YIIT,40,6,90,-.2,2,1)
    CALL FRSTPT(0,-.2)
    CALL VECTOR(0,.1)

```

```
180      CALL FRSTPT(-.4,0.)  
      CALL VECTOR(.4,0.)  
      CALL CURVE(TIME,R12,137,0,0)  
      CALL SYMBOL(0.5,5.0,.1,TITLE1,0,.40)  
      CALL SYMBOL(0.5,4.8,.1,TITLE2,0.0,40)  
      CALL RSTR(ICODE)  
      ICODE=ICODE+1  
      GO TO(100,90) ICODE  
      ICODE=0  
      CONTINUE  
      90  
      100 END
```

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